

# WINDYCON 35



MILITARY SF

# WELCOME TO WINDYCON 35!

Our theme this year is Military Science Fiction. Military SF is defined by the Wikipedia as: "A subgenre of science fiction in which the principal characters are members of a military service and an armed conflict is taking place, normally in space, or on another planet. A detailed depiction of the conflict, the tactics used to wage it, and the role of a military service and the individual members of that service forms the basis for a work of military science fiction. The stories often take features of actual past or current Earth conflicts, with countries being replaced by entire planets or galaxies of similar characteristics, and certain events changed so that the author can extrapolate on what might have occurred."

That hits the broad idea of Military SF but it doesn't mention the concepts of bravery, sacrifice, sense of duty and comraderie displayed by those "individual members." Those concepts and the setting of conflict create some very powerful stories that keep many readers and viewers coming back for more.

In the course of the weekend, you will be entertained and enlightened by some of the leading authors, editors, artists, actors, and publishers of today's Military SF. Be certain to attend some of the many programming panels on the subject of Military SF and other subjects.

Other events happening during the weekend are Chicago's Space Time Theater group performance, of "How Do I Get Out of This Rubber Chicken Outfit," a stage Costume Masquerade performance and our annual WindyCon dance. Don't forget to also visit our Dealer's Room and Art Show to buy your fannish Christmas Gifts.

During the weekend I hope you learn that Military Science Fiction is not only ray guns, spaceships, phasers, and photon torpedoes. It's also about people. The kind of people you will find in military uniform today. Please help us thank them by supporting the United Service Organizations (USO), our charity for this year.

As you wander about WindyCon you will see book drops where you can donate your used books. These books will be sent to soldiers, sailors, and airmen around the world. Any books are accepted, not just SF.

In closing I want to express my heartfelt thanks to the committee and staff of WindyCon 35 for your hard work throughout the year doing the planning, preparing and executing to make WindyCon 35 a success. You folks are the best! HOO-YAH!

**Rick Waterson**  
*Chair- WindyCon 35*  
November 2008

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# RULES

Listen up recruits and officers. Here is some information and some rules we ALL must follow:

We are in a new facility and so we are going to treat it right and they will treat us well too. Be courteous and nice to everyone at the hotel. If there is an issue, remember we are here to help with the hotel, come to Operations and let us know and we will work with you to resolve it.

When we leave our temporary barracks we expect it to be as clean and orderly as if we had never been there.

This is our first year so be nice. We want them to house us again in the future.

You must have your badge with you at all times to get into any con function. If you don't have it, you can't get in. If you lose it it can be replaced at registration for the cost of an at the door badge.

Illinois is a no smoking in public facilities state and our facility is a no smoking one. If you have to indulge your habit there are butt receptacles the proscribed distance outside the doors of the facility. Thos are the ONLY smoking areas period. People found smoking within the facility WILL have their badges pulled...period.

The only animals allowed in public spaces are life assistance animals that have their paperwork. The hotel is dog friendly ONLY. The hotel has specifically said no to (but not limited to); cats, rats, ferrets, snakes, chickens, parrots, lizards, mice, spiders, gerbils, hamsters and just about anything with fur and or scales. If you bring your dog you must take it from your room for its walk and then back to your room. No where else.

Costume Weapons Policy: Use common sense. No real or realistic looking firearms. Lasers are restricted to Class 2 and below. Blades and other edged weapons, sharpened or not, must remain sheathed and secured while worn or carried. Keep all of the projectile throwing toys out of the public hotel space. Windycon reserves the right to prohibit any weapon, real or not, at its sole discretion.

Windycon reserves the right to pull the badge of anyone not following the laws of the state of Illinois, the rules of the hotel, or the rules of the convention.

Remember behave well and you will not get KP duty or worse; dishonorable discharge.

# HOURS

## MESS HALL

### Friday

1200 - 0400 All recruits with Issued IDs (Convention Badge)  
1500 - 0300 Happy Hour (Bheer avialable to all recruits of age)

### Saturday

0930 - 0400 All recruits with Issued IDs.  
1500 - 0300 Happy Hour (Bheer avialable to all recruits of age)

### Sunday

1030 - 1500 All recruits with Issued IDs.  
1200 - 1400 Happy Hour (Bheer avialable to all recruits of age)

## DEALERS

Friday 1500 - 1900

Saturday 1000 - 1800

Sunday 1100 - 1500

## ART SHOW

### Friday

1300 - 1600 Artist setup only  
1600 - 2100 Open to WindyCon attendees  
2100 - 2200 Wine and Cheese Reception.  
Meet the Artists

### Saturday

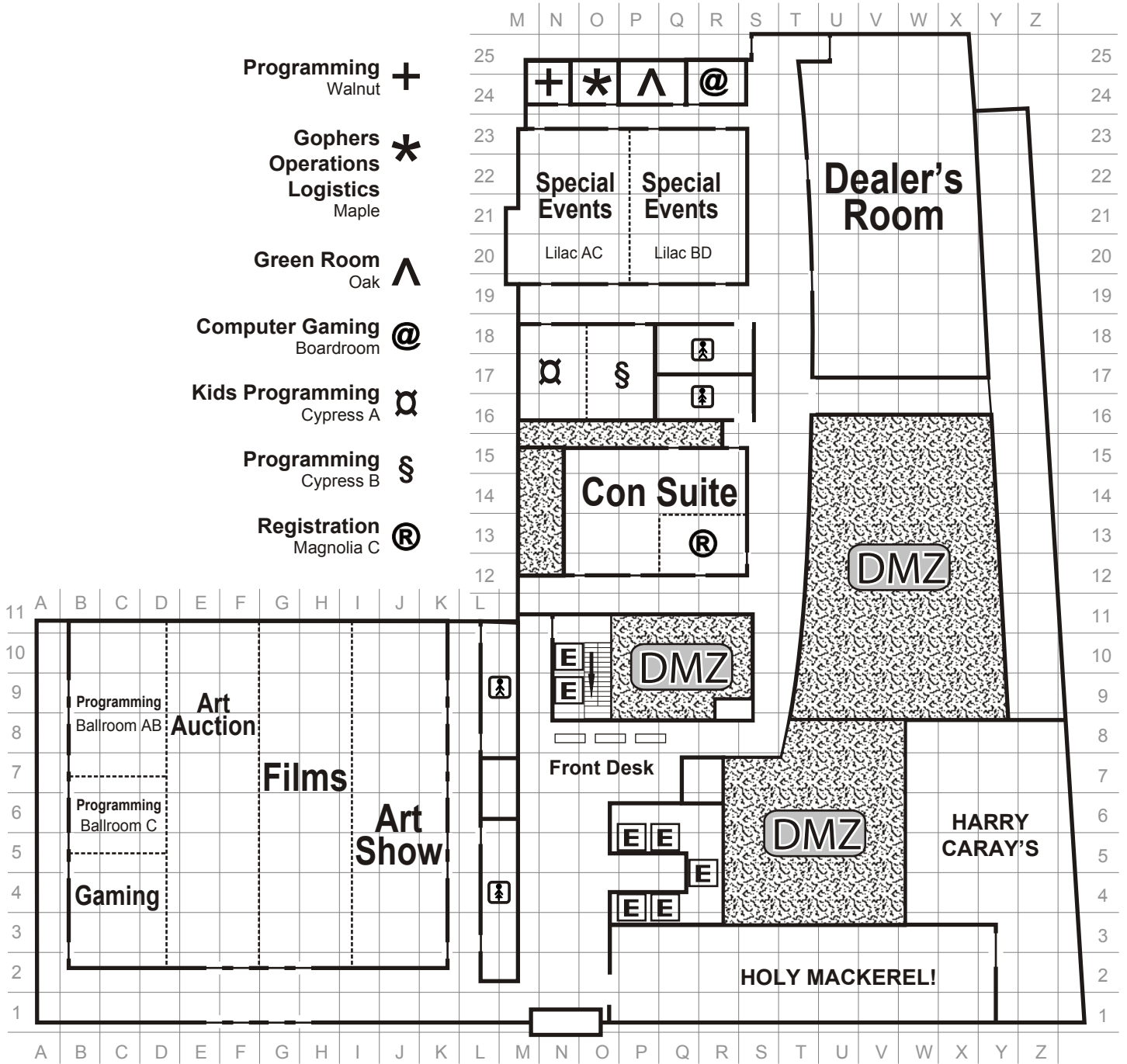
1000 - 1830 Open to WindyCon attendees  
1200 Quick Sale opens  
2000 - ??? Art Auction  
2200ish We will attempt to start  
art pickup

### Sunday

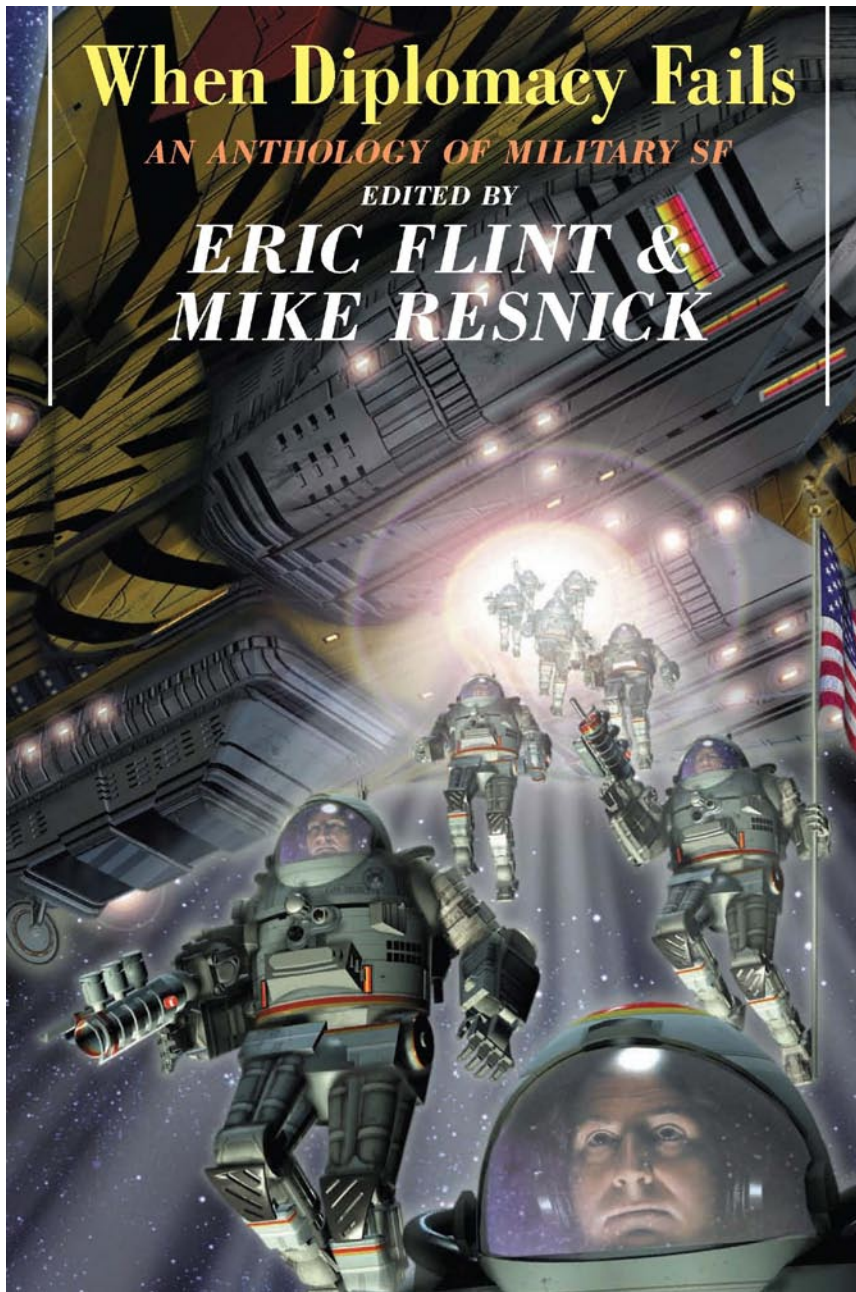
1000 - 1400 Art pickup and  
artist checkout only

The events in this program book are listed in military time. Morning hours are similar, except military time uses a leading zero and there isn't a colon. Afternoon and evening hours can be calculated by adding 12 to the regular time. A conversion chart is provided below.

12:00 midnight	0000	12:00 noon	1200
1:00 am	0100	1:00 pm	1300
2:00 am	0200	2:00 pm	1400
3:00 am	0300	3:00 pm	1500
4:00 am	0400	4:00 pm	1600
5:00 am	0500	5:00 pm	1700
6:00 am	0600	6:00 pm	1800
7:00 am	0700	7:00 pm	1900
8:00 am	0800	8:00 pm	2000
9:00 am	0900	9:00 pm	2100
10:00 am	1000	10:00 pm	2200
11:00 am	1100	11:00 pm	2300



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# **When Diplomacy Fails**

**AN ANTHOLOGY OF MILITARY SF**

**EDITED BY**

**ERIC FLINT &  
MIKE RESNICK**

**JOHN RINGO &  
VICTOR MITCHELL**

**DAVID DRAKE**

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**DAVID WEBER**

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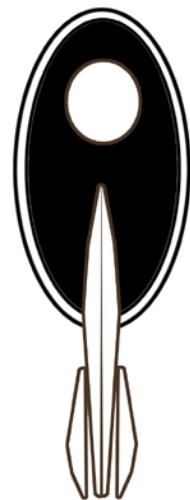
**ERIC FLINT**

## ***WHEN DIPLOMACY FAILS***

**AN ANTHOLOGY OF MILITARY SCIENCE FICTION**

**AVAILABLE IN THE DEALERS' ROOM  
OR THROUGH**

**[HTTP://WWW.ISFICPRESS.COM](http://www.isficpress.com)**



## Steven H Silver

*with guidance from Ross Pavlac*

Congratulations, you are a member of ISFiC, one of Chicago's oldest science fiction organizations. So, what does that mean?

When you pay to join WindyCon, you're actually joining ISFiC, the organization that runs WindyCon and continues to have a presence throughout the rest of the year. Your membership in ISFiC allows you to attend other ISFiC events.

In 1962, Chicago fandom brought the world together for the twentieth World Science Fiction Convention, known variously as Chicon II or Chicon III. After that event, which boasted a massive membership of 550 people, Chicago fandom splintered. Although there were some fannish activities, such as Advent:Publishers or small get-togethers, Chicago fandom entered a period of dormancy.

ISFiC, Illinois Science Fiction in Chicago, was founded in the early 1970s by a group of science fiction fans who decided that it would be a good idea to get con-running experience so they could run a Worldcon. They later realized that this was a silly thing to do, but by that time, they had founded WindyCon, a general science fiction convention held for the first time October 25-27, 1973 at the Blackstone Hotel in Chicago. Joe Haldeman and Lou Tabakow were the guests of honor and Bob Tucker served as toastmaster.

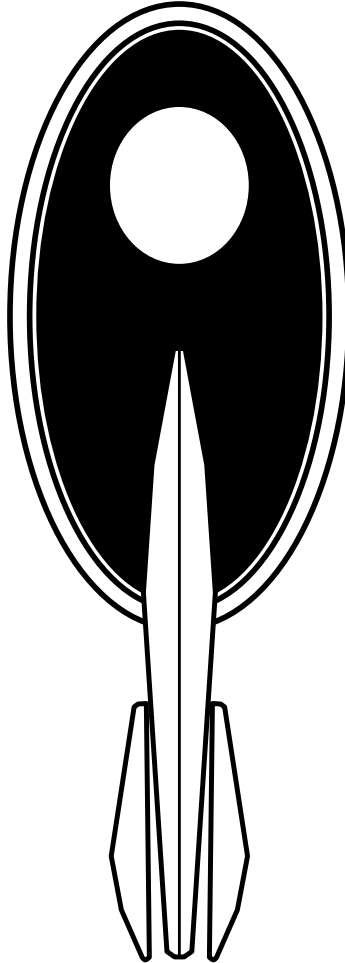
The original board of directors of ISFiC was made up of Larry Propp, Mark and Lynn Aronson, Ann Cass, Jon and Joni Stopa, and Mike and Carol Resnick. Under their early guidance, WindyCon became an annual event, with the Aronsons chairing the first three events before passing the chairmanship reins on to Larry Propp, who would use his knowledge to co-chair Chicon IV in 1982.

Although ISFiC was organized, in part to help run conventions to give people experience for a Worldcon and bring Chicago fandom together, ISFiC has never actually run a Worldcon, leaving that activity up to individually created organizations.

So, what does ISFiC do when it isn't running WindyCon?

After Chicon IV, ISFiC had successfully attained the goal of building an ongoing committee that could run WindyCon from year to year, at least, as much as any local group can be said to. ISFiC thought about what could be done to make WindyCon a better convention. One factor in this was that WindyCon's excess funds were starting to pile up. As a 501(c)3 corporation, ISFiC is supposed to use the excess funds for the benefit of fandom. So, rather than let the money pile up, ISFiC decided to put the money back into WindyCon in creative ways. One way was in providing grants to WindyCon to bring in special guests over and above the normal guests of honor. In this manner, WindyCon was able to compensate for the fact that most SF authors and editors live on the East and West Coasts. Once ISFiC started bringing in authors and editors, many liked WindyCon so much that they have continued coming back on their own accord.

ISFiC looked further afield and also provided grants to other groups in Illinois that wanted to help increase the range, breadth, and depth of fandom. Other conventions, both in Chicagoland and downstate came to ISFiC looking for either money or resources. ISFiC's charter made providing this assistance a key goal. Some of the other organizations that have benefited from ISFiC largesse include Chambanacon,



WELLCOME TO ISFiC

Whatcon, Capricon, Duckon, and the Speculative Literature Foundation. Not just financial assistance is given. In some cases, the WindyCon art show hangings are rented for a nominal fee (to cover maintenance and upkeep costs). ISFiC is always interested in hearing from groups running Illinois conventions that have a specific project they would like some assistance with.

While ISFiC was running a convention in November, many of the people who ran the convention realized that even though they got to see fleeting glimpses of friends, their con-running duties kept them too busy to fully socialize. Looking for another excuse to get together for fannish camaraderie, and because there was no summer Chicago con at the time, in 1986, ISFiC created Picnicon, an annual picnic held in a variety of forest preserve and parks over the years. As a relaxacon, ISFiC provides the hamburgers, hotdogs, and grills and asks the attendees to drop a couple (literally) bucks in the hat and bring a side dish or desert. Think of Picnicon as a massive outdoor con suite.

Also, in 1986, ISFiC elected to run an amateur writers contest, open to all members of ISFiC (WindyCon), or people living in Illinois or a bordering state (including Michigan, 'cause on a clear day you can see it across the lake). That first year, the contest was won by

Richard Chwedyk, who would go on to become a professionally published author and winner of a Nebula Award. The ISFiC Writers Contest is held most years in conjunction with WindyCon. The winner receives con membership, a gold coin, and publication of their story in the ISFiC Program book.

In 2005, ISFiC created ISFiC Press. Each year, this arm of ISFiC publishes a hardcover book at WindyCon, generally, but not always, by the WindyCon author guest of honor with a cover by the WindyCon artist guest of honor. ISFiC Press's first book, *Relativity*, by Robert J. Sawyer, received an Aurora Award, the Canadian National Award presented by fans. In addition, ISFiC Press has published unrelated science fiction novels and the Hugo Award-nominated *Worldcon Guest of Honor Speeches*.

The ISFiC board of directors has nine members, with three directors coming up for re-election each year for a three-year term. Any Illinois fan who is a member of ISFiC (see the first paragraph of this article) is eligible to be elected; come to the ISFiC board meeting at WindyCon (held on Saturday afternoon) and nominate yourself. Meetings of the ISFiC board are normally held at WindyCon and Capricon. The meetings are open to the public.

# CRITTER CRUNCH

## Sunday - Lilac BD

<b>1000 - 1100</b>	Set Up Robot Check-in Driving Rights Auction
<b>1100 - 1300</b>	Critter Crunch!!!
<b>1300</b>	Winners Announced Cleanup

Think Robotica! A Critter Crunch is a sumo-style mechanical fight to the death between robots. This event is similar to boxing, but is all about torque, traction, and cutting action! Competitors will drive robots, trying to mangle, disable, or push their rivals off the edge of a plywood combat platform. These bouts are one-on-one, and last up to 3 minutes. The winning robot will have dominated the most matches. At the end of the competition, there will be a 10 minute free-for-all for the title of Overall Champ. All robots fight at the same time! Gang-ups allowed! Last bot standing wins!

Don't have a robot? No problem! You may bid on the driving rights of several robots that we have on hand, many are past champions! (In the end, you may drive only one.) The deeper your wallet, the more pain you may inflict on your opponents! All proceeds will go to the USO.

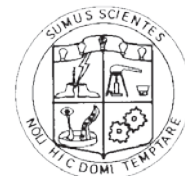
A maximum of 20 robots will compete and there will be battles in both the 2-lb. and 4-lb. categories. Prizes will be awarded for:

- Overall Champ
- Four Pound Champ
- Two Pound Champ

And there will be Critter SWAG for all!

For more details and complete rules of engagement visit our website at [www.milehicon.org/critrule.htm](http://www.milehicon.org/critrule.htm)

Be There, Aloha!  
**Jeff and Larry**



By Kelly Lockhart

John Ringo is a *New York Times* bestselling author of science fiction and thriller novels with over two million novels in print, translated into seven languages and enjoyed worldwide. To date, he has written or co-written nearly thirty published novels, which is made even more impressive when one considers that his first novel, *A Hymn Before Battle* was published way back in 2000. When you do the math it becomes very clear that the word “prolific” when used in reference to John is a bit of an understatement.

Yet to truly understand John is to try and understand his background. By the time he graduated high school, he had already visited 23 countries and attended 14 different schools. And that involves such world-altering changes as moving from Tehran, Iran where he attended a tony private school and being unceremoniously dumped in the backwoods of rural Alabama and the delightful public school system. John learned to adapt to rapidly changing situations at a young age. All the travel and constant cultural changes left him with a wonderful appreciation of the oneness of humanity and a permanent aversion to foreign food.

After graduation, Ringo joined the U.S. Army and rose to the rank of Specialist Four as a member of the 82nd Airborne Division. Feel free to let out a lusty “Hoo-ahh” at any time while reading this paragraph. During his four years of active duty, he was assigned to both the 1st Battalion, 508th Parachute Infantry Regiment and the 3rd Battalion, 505th Parachute Infantry Regiment, plus two years of reserve duty with the Florida National Guard. Scurrilous rumors that he discovered the combined joys of military grade munitions and deep sea fishing while serving with the Florida National Guard have never been confirmed and are not meant to be discussed in polite company.

While in uniform, he was awarded the Combat Infantryman Badge, Parachutist Badge, Army Commendation Medal, Good Conduct Medal, Armed Forces Expeditionary Medal (Grenada), Cold War Victory Medal and the National Defense Service Medal. And even though he is a trained paratrooper, he still feels that four wheels on the ground are the best way to travel from point A to point B, especially if he is provided with a jar of good cigars and a case of Frappuccinos.

After his discharge from active duty, he did what many soldiers have done over the years and enrolled in college. He thought that marine biology sounded interesting and picked up an associate’s degree, only to discover quickly that marine biology is a slow road to starvation and homelessness, as what few jobs were available in the field were quite jealously guarded by those that have them



# JOHN RINGO

Author GoH

against those that don’t. So he became a database manager to support his then wife and two young daughters. His life had settled into a fairly sedate pattern when, in 1999, he had the idea for a science fiction story that involved an alien invasion and a military response that became the novel *A Hymn Before Battle*, the title an homage to the poem “Hymn Before Action” by Rudyard Kipling.

Go ahead and ask him about Kipling if you ever run into him. Really. It’s one of the safer subjects to bring up and hasn’t (so far) resulted in any riots or other minor altercations.

He submitted the novel to publisher Jim Baen of Baen Books, who quickly bought it. The success of the book, and the books that followed, allowed Ringo to quit his database management job and devote his life full-time to writing. Since 2000, he has written with David Weber, Michael Z. Williamson, Julie Cochrane, Linda Evans, Travis Taylor, and Tom Kratman in addition to the ever-growing number of titles of his own, the latest of which, *The Last Centurion*, has been a runaway best seller and could end up being even more controversial than *Ghost*. He also has penned a number of op-ed pieces for the *New York Post*, been a guest commentator for Fox News, and is currently working with a screenwriting partner in adapting three of his novels to the big screen.

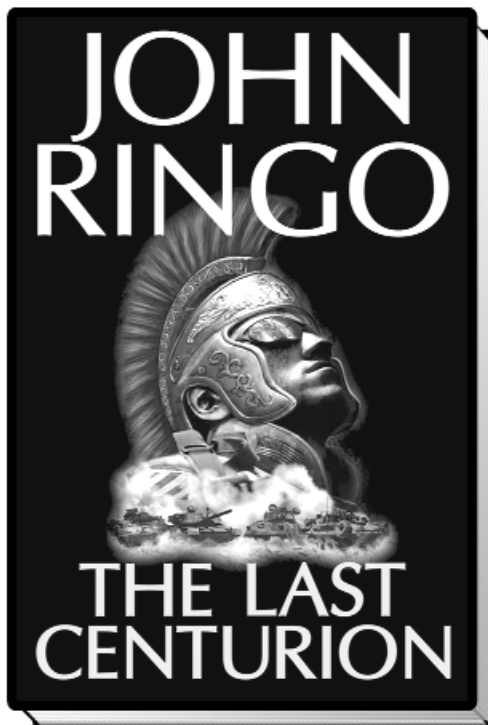
With his younger years spent in the Airborne, cave diving, rock-climbing, rappelling, hunting, spear-fishing and sailing, John is now happy to let other people risk their necks. He prefers to read, and of course write, science fiction, hang out in cigar bars and look for new ways to pledge his remaining bits of soul. Which goes a long way to explain his interest in taking over the movie industry.



## LIKE NOTHING EVER BEFORE

"[A]ttains a terrible beauty not unlike that of the Norse Eddas."—*Publishers Weekly* on Ringo's *Unto the Breach*

1-4165-5553-6 \* 368pp \* \$25.00/28.99



Plague. Crop failures. World-wide depression. In the midst of it all, an American President with a grudge against the military micromanages her way toward dictatorship. An ugly picture – and that's just at home.

Abroad, as the Pax Americana crumbles in the Middle East, a U.S. Army battalion is stranded on the battlefield of Iran. No friendly port is within a thousand miles. Nobody is coming to take them home. Their ace in the

hole? A commander who knows how to think *way* outside the box.

82nd Airborne veteran and multiple *New York Times* and *USA Today* best-seller John Ringo breaks new ground in a startlingly original take on the age-old theme of the faithful warrior.

# AUGUST 2008

[www.baen.com](http://www.baen.com)

[www.thelastcenturion.com](http://www.thelastcenturion.com)



By Patty Wright

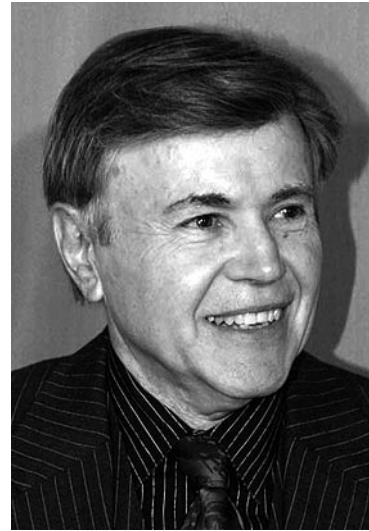
Walter Koenig was born in Chicago in 1936 and almost immediately moved to Europe. He soon became sick of the continental lifestyle, however, and forced his family to return to the United States so that he could become a native Yankees fan. Walter's parents, immigrants from the Soviet Union, maintained an interest in the politics of their former homeland. The FBI, in turn, maintained an interest in his parents.

Walter Koenig has been acting since the age of 7, but to hear him talk you wouldn't know it. His first stage performance as Professor Hans Strausmann earned him rave reviews and a standing ovation. It was a surprise to everyone - especially the director - who had cast Walter merely to distract him from his obsession with watching the local girls turn cartwheels in their summer dresses. Walter returned to starring roles on stage in high school, and was stunned by his first fan club made up of 12 year old girls.

Distracting himself by earning a degree in psychology, Walter was finally convinced by a professor to attend New York's Neighborhood Playhouse where his acting talent earned him a scholarship. After moving to LA, his first acting job was on the pilot episode of *General Hospital*. He went on to play dozens of teenage thugs and juvenile delinquents on television before landing the role of the squeaky-clean Chekov on *Star Trek's* Original Series. He was stunned yet again by a fan club full of 12 year old girls which never left him throughout all his years of acting, even when he portrayed the insurmountably evil Bester on *Babylon 5*. Walter continues to act on stage, television and film. Preferring quirky roles in independent projects, among other things he has played Tom Sawyer opposite Mark Lenard's Huck Finn, an astronaut trapped on the moon, a televangelist, and a bent-on-revenge research lab director.

All of these acting roles, of course, are merely Walter's well-disguised plan to get invited to conventions so that he can secretly feed his long-time obsession with collecting. He has amassed a plethora of buttons, Big Little Comics, comic books, action figures, and - of course - everything ever made with Chekov or Bester's image on it. His long-suffering wife finally built a second floor on their house and banished Walter's collections to it.

Walter, in truth, will go to no end to add to his collections.... even to the point of adding the iconic character of "Enik" to the *Land of the Lost* in one of his many television scripts. (He was rewarded with a new Enik action figure this year.) Writing is Walter's true passion and, in addition to his teleplays, he has penned several one act plays, four books and two screenplays. His latest screenplay, *InAlienable*,



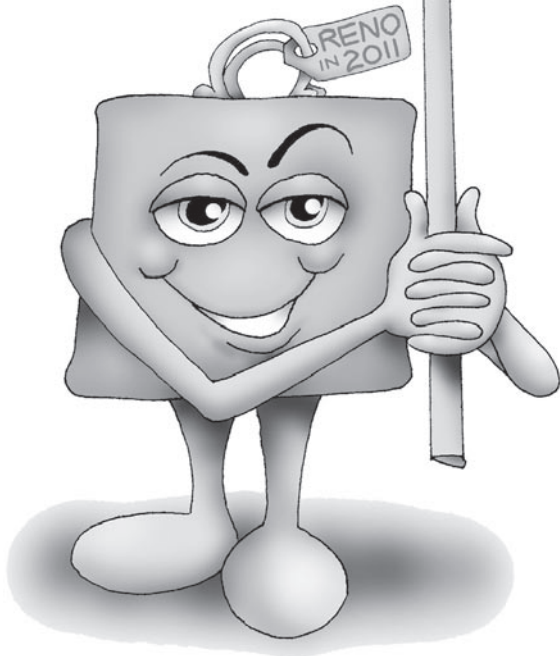
# WALTER KOENIG Media GOh

debuted last year as the first feature film to premiere on the internet and has been picked up for distribution by Shoreline Entertainment: the novelization is being considered by several publishers. *Buck Alice and the Actor Robot*, a novel he wrote after *Star Trek* was cancelled, has been published twice and was turned into an audio drama that was recorded this year by Colonial Radio Theatre on the Air. It will be available at B. Dalton and Borders bookstores in December.

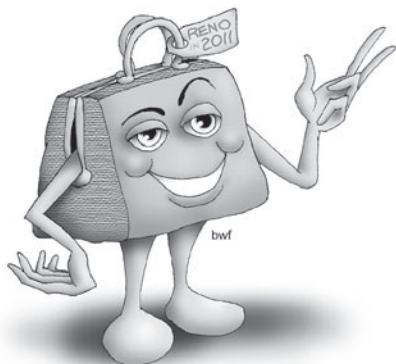
An impossible man to live with when he's bored (just ask his wife), Walter has preserved his marriage by teaching courses on acting and directing and by directing stage productions when he wasn't busy acting or writing. He has also supported several Native American schools and last year he traveled to Thailand to visit with Karen refugees of the military junta in Burma. While in Thailand he discovered unbelievable inhumane conditions and humidity so intense that fish walk on land. Since his return, Walter has been energetically speaking to alert people to the ethnic cleansing situation in Burma and to the imprisonment of the rightful president there.

People listening to Walter speak will find him an intelligent, honest, insightful man with a dry sense of humor and a self-deprecating ego. He is still surprised that anyone would want to hear him talk about his 48 year career - or anything else, for that matter. Ask him about any of his current projects or his comic collection, however, and security will have to drag him out at the end of his time allotment. Walter will also be happy to judge any cartwheel contest that presents itself, but please don't ask him to eat any olives or walking fish.

**A Worldcon  
in Reno?  
You bet!**



Party with us  
at WindyCon and  
visit us online at:  
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# RENO in 2011

**A bid for the sixty-ninth  
World Science Fiction Convention**

*August 17–21, 2011*

## ★ **Great space!**

World-class accommodations, fan prices. Our party hotel, the **Atlantis Resort**, will have an indoor skywalk to the **Reno-Sparks Convention Center**. Or stay at the **Peppermill Hotel**; it's just up the street.

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## ★ **Fun adventures**

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**Reno in 2011 Worldcon Bid Chair:** Patty Wells. **Committee:** Kim Marks Brown, Arthur Chenin, Aaron Curtis, Vincent Docherty, Don Glover, Colin Harris, Mark Herrup, Rick Lindsley, Tammy Lindsley, John Lorentz, Jim Mann, Laurie Mann, Cass Marshall, TR Renner, Ruth Sachter, Larry Sanderson, Heidi Schaub, Joe Siclari, Edie Stern, Ian Stockdale, Geri Sullivan, Richard Threadgill, Marc Wells, and Ben Yalow.

**Agents:** **Australia@rcfi.org** – Jean Weber; **Canada@rcfi.org** – Murray Moore; **Europe@rcfi.org** – Vincent Docherty; **Japan@rcfi.org** – Kodumasa Sato [JASFIC]; **UKagent@rcfi.org** – Steve Cooper.

Rennie carpetbag character and artwork by Brad Foster. "World Science Fiction Convention" and "Worldcon" are service marks of the World Science Fiction Society, an unincorporated literary society.

By Stephen Youll

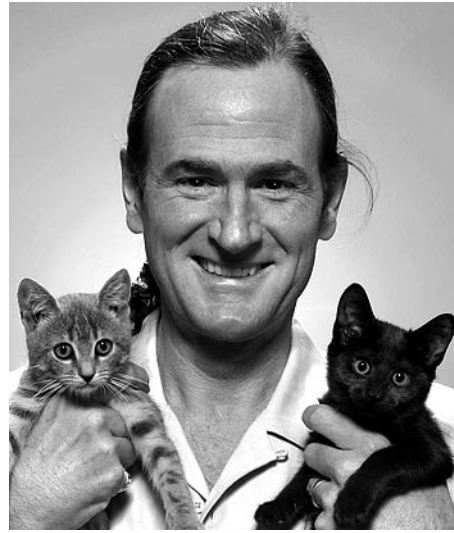
1989 was a big year for me. I got married, left my home, my family in England, moved to New York City to start a new chapter in my life, and met David Matteingly.

I can remember it as if it was yesterday. I was sharing a studio in the down town area of Manhattan on Lafayette Street with another Illustrator — Jerry LoFaro. David had been invited down to Jerry’s studio for a visit. He came striding in, all 6 feet 3 of him. And with enough personality and enthusiasm to redo the Sistine chapel ceiling, with space ships and robots. I liked him immediately, and we have been good friends ever since.

Looking back at David’s accomplishments one hardly knows where to begin. From his impressive days at Disney as one of the youngest matte painters and studio heads, to the enormous amount of cover art he’s created for literally a who’s who of science fiction and fantasy writers. Matte painting for the movie industry as well as television and now he has added teaching to his list of accomplishments. Over his artistic career you get a sense that David is not someone who just meanders through life. He has a conviction and steadfastness to his character that is quite admirable. None more so than to the way he carries out any art related assignment.

His approach, as I’ve seen over the years of knowing him, is one of tireless perfection. He wears you out just trying to keep up with him. This does not surprise me. Ever since he tried forcing his way past me while we raced each other on a go-cart track in Florida, attending Magicon in 92, some 16 years ago. Until he won the race with brute determination. A great competitor but a scholar and a gentleman, through and through, to put an Englishman’s phrase to good use. Except when he’s in a go-cart race with you—then watch out! I nicknamed him “Matteingly, the maniac” for a good reason.

I have also become very aware of the care he takes in deciding what to do for a book cover. Many an author would tell you that they would give up their first born to have someone as conscientious and thoughtful as David doing their cover. He is an artist who reads the manuscript and bothers to capture the author’s universe, instead of using the book as staging ground for a chance to do his or her own thing and get paid for it. No care or thought for the writer who spent God knows how long writing a novel only to see a character or world butchered into some quasi-barbaric theme. When the whole thing takes place in a sleek beautiful world where chicks in brass braziers don’t exist. I wonder how many readers are nodding their heads right now.



# DAVID MATTEINGLY

Artist GoH

Capturing the flavor, the personality and texture of a book has always been of great importance to the way he sees a cover, and David has always been careful to capture the writer’s world and bring it to life. He is always conscious of the individual worlds he illustrates and applies his talents to give each book what it deserves—it’s own individuality. He never gets lazy and is always trying different compositions and ideas for his covers. A trait many artists avoid by sticking to formula and taking the easy way out by hiding behind a particular look and style. He jumps in and holds nothing back.

A typical David Matteingly cover might be a beautiful futuristic cityscape with a monumental amount of detail and inhabited by numerous figures that makes you draw breath at how exhausting it must have been to create. But this is the thing; he can just as easily change gears and create the most simple of covers that’s just as effective as any of his more beautifully detailed and complex covers. I’ve seen him change direction faster than a collage freshman bolting off to spring break.

The first time I visited David’s house he had a painting hanging that I just loved, and still do. It’s a painting titled *Time Wars: The Ivanhoe Gambit*. It consists of a knight holding up a shield in one hand and a machine gun in the other. The knight appears to be fading in and out of the background color in a gestalt like manner and a glowing red light is seen through the knight’s visor. The piece is very elegant and extremely effective.

David also has a knack for being able to do quirky covers with a somewhat humorous slant to them. Something I confess to never tangle with and for the most part avoid like the plague. The one and only time I came across such an endeavor was back in the early nineties.

I received a call from an art director asking me to do this cover with a humorous feel to it. It was to portray an Albert Ironstine like character, floating in space outside a space capsule, with a humorous feel to it. Not feeling like I could do the job I made up some excuse that I was too busy. The art director asked me if I knew anyone who was able to do this kind of cover. I immediately suggested David. I knew he would not only enjoy doing the cover but was far better suited than I was. He was hired for the job and not surprisingly he did a perfect cover titled *Dr Dimension*.

Many people never understand the commitment and conviction an artist undertakes illustrating covers. The readers are unaware of what it takes to create a great cover that you look back on and remember with fondness. David's art is a testament of a great cover artist. He has boldly given much to the world of science fiction and fantasy that we have shared and still treasure. His quirky style and approach distinguishes his look and sets him apart from other artists.

Over the years of visiting his home and studio, going out to dinner, hanging out at conventions, I've become increasingly aware of how fortunate I am to have been part of his life, both as a friend and a fellow artist. I'm also aware of how much David has accomplished as an artist and as a person. Always striding ever forward to further his artistic endeavors and look for new frontiers. We should be thankful we have him.

# ART SHOW

## Friday

1300 - 1600 Artist setup only  
 1600 - 2100 Open to WindyCon attendees  
 2100 - 2200 Wine and Cheese Reception.  
 Meet the Artists

## Saturday

1000 - 1830 Open to WindyCon attendees  
 1200 Quick Sale opens  
 2000 - ??? Art Auction  
 2200ish We will attempt to start  
 art pickup

## Sunday

1000 - 1400 Art pickup and  
 artist checkout only

The Art Show will run a silent auction on Friday and Saturday until 1830 at which time the Art Show will close to set up for the Art Auction. Pieces with 1 to 3 bids are sold to the high bidder on the sheet. Pieces with 4 or more bids will go to the Art Auction. All charity pieces will be treated just like any other art. They will not go to auction automatically.

WindyCon will be offering Quick Sale again this year. QS opens at Noon on Saturday. There is NO QS on Friday. If there is a QS price on the bid sheet, and no bids have been entered, then you may purchase a piece instantly by finding an Art Show Worker and paying the Quick Sale price for the piece (This is like eBay's Buy It Now). Any art that has

a bid entered is NOT available for Quick Sale. Any art that has SOLD on the bid sheet is not available for bidding on. Only Art Show staff is allowed to remove artwork from the grid or tables. Do NOT take the piece to the checkout desk. We request that artwork stay in the show until checkout time so that others may see it. Early removal of artwork must be cleared through the Art Show Director.

There will be a Fan's Choice award given to the artist who receives the most votes, so please, look around, find the artwork you like the best, and vote! Awards will be given for both 2-D and 3-D artwork, so make sure you look at everything.

The Art Auction will be at 2000. Our illustrious auctioneer and his crew provide some of the best entertainment at the convention, so come to watch, come to bid, come to have fun, and don't forget your wallet. You never know when something will strike your fancy... or when you will find that perfect gift for someone.

## Print Shop

The Print Shop has been integrated back into the Art Show. If you are looking for art at a fixed price, check out our Print Shop. We have a wide selection of artwork from a variety of talented artists available at prices that won't break the bank. The Print Shop carries more than just prints, so make sure to stop in and look at the calendars, mouse pads, bookmarks and other wonderful works for sale. If you find you have money left after the Art Show closes, the Print Shop will be happy to take it right up until we close at 1400 on Sunday.

**Ryan Yantis, Lt. Col., U.S. Army (retired)**  
**Executive Director**  
**Pritzker Military Library**

*“Do what you can, with what you have, where you are.”*  
**- President Teddy Roosevelt**

Since 2006, Ryan Yantis has been the Pritzker Military Library’s first full-time Executive Director. His primary focus is to develop annual and long range plans and policies while increasing the visibility of the Library as a major venue for military history and the representations of the Citizen-Soldier in our democratic process and republic to an ever-expanding audience.

With his current duties, he has the honor to read works by the best military historians, biographers, scholars, journalist and writers. He also gets to meet the finest people America produces – our Soldiers, Marines, Sailors, Airmen and Coast Guardsmen, and their families.

This September the Library received a nomination for an Emmy for its *Front & Center* program and previously was a Webby Award Official Honoree in two categories (Podcasting and the 2007 Season of Events).

Prior to his appointment, Ryan served over 22 years in the U.S. Army, including command and staff positions in Cavalry support and headquarters units and organizations. He served in over 30 countries in Europe, Africa, and the Middle East in addition to assignments in New York City, Washington D.C., and Chicago. His public relations experience included integrated communications, media relations, crisis management, and community relations experience.

Ryan was in the Pentagon assigned to the Army Staff during the 9-11 Attack and was decorated for his actions on that day. He facilitated hundreds of interviews with Army survivors, family members and leaders leading up to the first anniversary. His efforts contributed to the Army winning the *Silver Anvil*, the Public Relations Society of America’s premier award for communications excellence.

He holds a Bachelor of Arts degree in History from the University of Missouri-Columbia and is a graduate of the Department of Defense Program in Joint Communications at the University of Oklahoma. His military education includes the Command and General Staff College, the Combined Arms and Services Staff School, the Public Affairs Officer Course, the Cavalry Officer Basic Course, the Armor Officer Advance Course and other military schools.



**RYAN YANTIS**  
**Military GoH**

Ryan is a member of the Union League Club of Chicago, the American Legion, and the Association of the United States Army. He is a member of the 2009 Chicago Medal of Honor Convention Committee, volunteers with several other organizations and supports the USO-Illinois.

As for the more relevant details to this soirée, Ryan is a voracious reader and consumer of history, science fiction, fantasy, and other well-written fiction. His favorite fiction authors include Heinlein, Stephen King, Harry Turtledove, Terry Goodkind, and Tom Clancy.

In 1979, Ryan fled California and sought asylum in the sensible Midwest. Like many who went to college in the late 70s and early 80s, Ryan considers *The Hobbit* and *The Lord of the Rings* to be essential parts of Western Civilization. It was there he became a student of history, learned the methodology of cause and effect, tactics, strategy and the operational art, and began counterfactual studies. He also wasted too much time playing D&D, drinking beer and chasing coeds.

He has a functional suit of armor he can wear and in general, likes a good mêlée. More recently, he has been fighting gravity much more often. He does, for the record, support the laws of physics, thermodynamics and the U.S. Constitution. He has a sense of humor and is not afraid to use it.

A committed war gamer, Ryan can be found with nearly any manner of board, computer, FRP, RTS, simulation or game, with a leaning toward the historical. He also yearns for the next Texas Hold’em tournament, and seeks good, clean games. It is up to the observer opponent to determine if he bluffs well or not. He is a horrible, but happy, golfer.

*“If you are going through hell, keep going.”*  
**- Winston Churchill**

# Seattle in 2011



Seattle is bidding to host its second World Science Fiction convention on the 50th anniversary of its first World Science Fiction Convention (Seacon, the 1961 Worldcon) in August of 2011.

The Vote for the 2011 Worldcon will be held during Anticipation, the 2009 Worldcon in Montreal. Show your support for Seattle in 2011 by purchasing a supporting membership, or voting in Site Selection at Anticipation

Seattle in 2011, P.O. Box 1066, Seattle, WA 98111  
Bid-info@seattlein2011.org

<http://www.seattlein2011.org>

By M. David Brim & Bob Beese

It's hard to believe that Kim has only been active in fandom since 1994. Although she grew up being an avid reader of science fiction and fantasy, she wasn't introduced to fandom officially until Marcon 29. That was when she witnessed a puff of blue smoke coming from the registration computer, and three ashen-faced staff covering their eyes with their hands. She innocently asked what had happened and was told that the server had died. She asked "What's your plan?" They looked at her and said there was no plan B. No backup.

She immediately took charge and proceeded to calm the maddening throng of attendees waiting in line by rustling up 3x5 cards and pens and giving them out (about 300 long by then) so that they could fill in information prior to approaching the registration desk. This calmed down the registrants enough that no one was hanged. The next year she was head of Registration and the average wait in line for registration was about 12 minutes (as opposed to about 4 hours for Marcon 29).

Since then, she's been head of Marcon programming in 1997 (and due to a contract oversight, the Lipizzaner Horse show was scheduled in the midst of the Convention, taking over the Dealers, Gaming and Art show spaces—but she put plans B, C and Z into effect and worked around them), Chair in 1999, 2000, 2001 (in 2001, she planned on having 2000 attendees and got 3600) then again in 2005. She was Treasury in 2002, 2003, 2004 and 2007, as well as Hotel Liaison every year since 2000.

She hasn't kept her abilities and willingness to work just to Marcon: She started working WindyCon in 1995, first in the Art Show, then in working in Registration up through 2006. She first met Ross Pavlac at the 1996 Los Angeles Worldcon in a hot tub (and was lucky that Maria kept Ross from drowning her). It was Ross who convinced her to become involved in Worldcons; she worked on the Chicago 2000 Bid (hosted parties with him in 96 and 97 and worked the Worldcon itself). Sometimes it is amazing the friends that you meet in hot tubs, and where and how Worldcon bids are developed.

On different years, Kim has worked Duckcon, Capricon (Art show 97-99) and ChamBanaCon (FGOH 2000, and Hotel Liaison 2001- present). She regularly attends 10 conventions a year (on an easy year—during the bids she attended up to 36 conventions a year). She has worked as everything from a gopher to a department head at many of those conventions.



## KIM WILLIAMS Fan Goh

Thanks to the early exposure to Ross and the Chicago 2000 Worldcon, she developed and opened the Columbus 2007 Worldcon bid at ConJose in 2002 (she would have opened it in Philadelphia in 2001, but she had broken both ankles in June of 2001 and was not able to attend). When the 2007 bid was defeated in 2004 by Japan at the Worldcon in Boston, she was able (due to a change in the Worldcon rules regarding bids), to announce for the Columbus in 2008 bid at SmofCon in 2004.

Kim is the mother of 4 children, the grandmother of 3. Her youngest child, Wesley, joined the US Army right after 9/11. He was shipped to Iraq at the very beginning with the 101st. During the time that Wesley was there, Kim sent him care packages of science fiction, and was involved in the "Support Your Troops" by organizing book drives for servicemen.

Kim hasn't rested on her laurels: She will be hosting SMOFcon as Chair in December 2008 in Columbus, and will be the Vice-Chair of World Fantasy Convention in Columbus in 2010 (the chair is Larry Smith).

Kim is known throughout the US convention circuit: Hosting bid parties, running conventions and helping conventions just naturally get you noticed. She "passes on" the knowledge and training that she ascribes to her mentors and friends: Bob Beese, Bill Roper, Nick Winks, Kathy Hamilton, and Ross Pavlac.

Talk with her. Be friends with her. Kim's excitement about conventions is contagious—no doubt she will have you ready to help with the next convention or bid in no time.



# MESS HALL

## *Magnolia AB*

### **Friday**

- 1200 - 0400 All recruits with Issued IDs  
(Convention Badge)  
1500 - 0300 Happy Hour  
(Bheer available to all recruits of age)

### **Saturday**

- 0930 - 0400 All recruits with Issued IDs.  
1500 - 0300 Happy Hour  
(Bheer available to all recruits of age)

### **Sunday**

- 1030 - 1500 All recruits with Issued IDs.  
1200 - 1400 Happy Hour  
(Bheer available to all recruits of age)

## **Boot Camp Mess Hall Rules**

### *Attention All Recruits!!!!*

During your stay on base here we will have a “Mess Hall” open for your nourishment and pleasure. We will be offering a selection of food and drink exclusively to all of you recruits (Convention Members). We will be offering Bheer (Earth Lingo for substance that makes you feel warm and fuzzy) for those who can prove they’re of legal age (21 of Earth’s Standard years). Bheer Officers will be on duty during the designated times for Happy Hour. We will be bright eyed and bushy tailed and ready for Staff and Contractors (Dealers) extra early.

### *So, how do I gain admittance to the “Mess Hall”?*

- To enter before hours, you must have “Proper Clearance”. An “Issued ID” (Convention Badge) that proves you are a Contractor (Dealer) or Staff member. We will be checking all “clearances” at the door.
- For all the other recruits wanting entry into the “Mess Hall” during the designated times, you will need to have your “Issued ID” (Convention Badge), This will serve as your clearance. We will have MPs at the doors to confirm you have the appropriate security clearance.
- For those who wish to imbibe in the selection of Bheer, You will be required to not only show your “Issued ID” (Convention badge), but you must have your genuine, local government-issued Driver’s License or State ID. This is to confirm that you are the actual person identified on the back of your “Issued ID” (Convention Badge).

### *As with all other clubs, we too have rules:*

1. You must have your “Issued ID” (Convention Badge) at all times in the “Mess Hall”.
2. There will be ABSOLUTELY NO SMOKING permitted in the “Mess Hall”, nor will there be a Smoking Quarters area setup. Smoking is allowed 15 feet from the airlocks at the Base perimeter (Outside the Hotel)
3. No RED CUPS (cups we are using for the “Bheer”) will be allowed IN OR OUT of the Club.
4. All will be carded and stamped by our MPs
5. You will clean up after yourselves (YOUR MOTHER DOES NOT LIVE HERE SO YOU HAVE TO TAKE RESPONSIBILITY FOR YOURSELF). Anyone caught not following this order will be assigned KP (Kitchen Patrol) duty or drop and give me 20! (Push ups that is).

Note: Even if you have a stamp, we may still ask to see your local government-issued Driver’s License or State ID.

Note also: We reserve the right to add rules as needed and will not hesitate to pull Your Issued ID if necessary.

Painfully Yours,

**Command Sergeant Major B.J. Warren**  
*CSM Warren*

# MASQUERADE

The masquerade is a Saturday night tradition at WindyCon. This year, in honor of theme, we are calling it Camouflage Drill. Costumers will show us how well they hide in plain sight, no matter the environment. After the announcer introduces them, the costumer(s) come out and present a skit or just “strut their stuff”. There are at least three judges, who will choose the best in categories ranging from Novice to Master.

There may also be special awards for presentation, craftsmanship or representation of the convention theme. Never attended the masquerade? This is your year to start!

## Author, Editor, and More

By Oliver Fage

Eric Flint burst on the scene in 1997 with the publication of *Mother of Demons*, but as we all know, it's never really that easy. Long before *Mother of Demons* was published, Eric worked at his craft, publishing the short story "Entropy and the Strangler" in 1993 and even before that the groundbreaking "Trade and Politics in Barotseland During the Kololo Period" in the *Journal of African History*.

And that's an important thing about Eric. While many authors do their research and cram it into their novels, Eric *understands* his research. He has a deep and abiding interest in history and understands the way things connect together. This is evident in his writing, whether the multi-volume series that began with *1632* or his stand alone novels. And while other authors feel the need to mine the popular eras, like the American Civil War or World War II, Eric examines the periods that slipped through the cracks, Belisarius's Italy, the Thirty Year's War, or the War of 1812, and he makes them interesting to an American reading public notorious for not knowing, or caring about, history.

Eric's interest in history also extends to science fiction. Once he made a name for himself, he turned his attention to those who had inspired him. Thanks to Eric, you can find reprints of the works of James Schmitz, Murray Leinster, Christopher Anvil, and more. He worked with Baen Books to ensure that their stories and novels would be made available to readers in inexpensive mass market paperbacks (check out the dealers' room for them, as well as Eric's own books).

Jim Baen published many of Eric's early (and later) novels and the two men discovered that they shared a vision for the future of electronic publishing that Eric shared. This has resulted in the Baen Free Library and the ability for many readers to discover Eric's books for free on the internet. As Eric and Jim predicted, reading books for free as pixels wound up turning into hard sales figures as readers wanted to either purchase the published version of the book or pay to get the electronic version of the next book a little earlier.



**ERIC FLINT**  
Toastmaster

Baen also provided Eric with the opportunity to become an editor, both for the *Grantville Gazette*, which allows other authors to play in his alternative Thirty Years War, and more recently as one of the editors of *Jim Baen's Universe*, an on-line magazine. Along with the Baen Free Library, *Jim Baen's Universe* is one way in which Eric has helped the internet change the face of science fiction publishing.

David Drake, Dave Freer, David Weber, Mercedes Lackey, Ryk Spoor, Sarah Hoyt, Mike Resnick, K.D. Wentworth, Andrew Dennis, Virginia DeMarce, Mike Spehar, David Carrico, and Richard Roach. What do all of these people have in common besides writing SF? They've all collaborated with Eric. Their styles and interests may be different from each other, but Eric is able to work with all of them to turn out novels that are enticing and exciting.

However, Eric wasn't always the erudite science fiction author and editor who is acting as Toastmaster at WindyCon 35. Before turning his attention to the worlds of what if, he earned a Master's Degree in African history and worked as a machinist and labor organizer. During that time, he also found Lucille (not a guitar), to whom he has been married for longer than I've known him.

You'll find Eric around WindyCon. The easiest place to find him is on panels, but you'll also be able to find him in the bar (he is an editor, after all), or in the dealers' room, or, well, just about anywhere. Go up to him and introduce yourself. Ask him a question, perhaps about history, or publishing, or politics, and then let his wisdom (and opinions) wash over you like a Lake Michigan seiche.

*Cypress A*

**FRIDAY**

**1800 - Art Workshop**

Prepare a work of art for display.

**1900 - Meetup and Muster**

Come get to know the other kids at WindyCon and sort into units for the weekend boot camp.

**2000 - Badge holders, Patches and Guide Ons**

Decorate badge holders, design badges and guide on signs for your units. These will be worn and displayed throughout the weekend.

**SATURDAY**

**1000 - Morning PT**

(physical training)

Come get some exercise and have fun too.

**1100 - Target Practice**

Come make some targets on boxes and use paper bag balls to check your aim out.

**1200 - Paper Bag Armor**

Make "armor" out of paper bags and duct tape!

**1300 - LUNCH**

Kid's program will be CLOSED during this hour and parents are responsible for retrieving their children for lunch.

**1400 - Kid's Gaming**

Play games with your friends!

**1600 - Stamps, Stickers and Scraps**

Make your own stamp and decorate a memory poster to help you remember the fun you had this weekend.

**1700 - Afternoon Drill and Parade**

Learn traditional drill movements and then show off your armor, patches and guide ons in a parade around the hotel. We will close after the parade is done (1745) so Kenny and Ray can gear up for the DANCE!

**1800 SUPPER BREAK**

Kid's program will be CLOSED during this hour and parents are responsible for retrieving their children for supper.

**1900 - DANCE DANCE DANCE**

Hosted by Ray and Kenny Waterson This event is for the KID'S of the con. Come get jiggy with it for a couple of hours before the Masquerade.

**SUNDAY**

**1000 - Lego Mania**

Make a space ship, castle or tower with your friends. Led by Beth Weis, the Lego Lady

**1200 - LUNCH**

Kid's program will be CLOSED during this hour and parents are responsible for retrieving their children for lunch.

**1300 - Art Presentations and Sharing**

Parents and attendees are welcome to come by the Kid's Room to check out the art and other projects the kid's created over the weekend. Kids are welcome to make art on demand with any supplies available.

**1400 - Grand Finale**

Trivia for Chocolate KIDS STYLE! Test your knowledge of Kid's Movies and Literature. THIS IS FOR THE KID'S NOT ADULTS

**DEALERS**

*Junior Ballroom*

**Friday** 1500 - 1900

**Saturday** 1000 - 1800

**Sunday** 1100 - 1500

The Dealer's Room for this year is located in the Junior Ballroom on the main level of the hotel. There you will find about forty eager sellers willing and able to trade you treasures for your money. Remember that the Holiday season will be just down the road (and creeping rapidly up on us), and that it is NEVER too early to begin shopping for fannish family, fannish friends, and (even) fannish you!

SMOKING IS NOT PERMITTED IN THE DEALER'S ROOM. Eating and drinking in the room are also not permitted in the room (except for Dealers while they are behind their own tables). Browsing, shopping, perusing, and free spending are permitted and also encouraged!!

A listing of Dealer's currently having confirmed tables is not available at this time. Needless to say, there will be some new vendors; there will also be many of your old favorites from past WindyCons. We will ATTEMPT to have a room layout and dealer location guide available outside the Junior Ballroom on Friday morning at WindyCon.

This is the semi-final list of panels and panelists for WindyCon 35, and as such, is subject to change. For the most current list, check the programming web page at [www.windycon.org](http://www.windycon.org). The pocket program will have the latest information on panels. Come listen, talk, maybe even win a door prize!

## FRIDAY

### 1600

#### Introduction to

#### the Pritzker Military Library

GOH Lt. Col. Ryan Yantis (USA, Ret.) presents a slideshow and video introduction to the Pritzker Military Library's mission and holdings. Colonel Yantis will discuss researching military documents and where to start your history research. Handouts and door prizes too!

*R. Yantis*

**Ballroom AB (C9)**

#### Why SF Readers Like Mysteries But Not Vice Versa

SF readers generally like mysteries, but most mystery readers wouldn't read SF even if it was the only thing available, especially the "cozies" fans. Why? What's in mysteries for SF readers that isn't in SF for mystery readers?

*F. Gehm, M. Resnick,*

*P. Sayre McCoy, K. Swails,*

*K. Williams*

**Walnut (N24)**

#### Child Soldiers

The award-winning *Ender's Game*, originally published in 1977, changed SF warfare forever. The story of an unwitting child soldier, it takes place in the far future where children make the best soldiers. There are children serving as soldiers today, but is the future really different? How did Ender's world develop and could ours develop that way too?

*R. Karp, R. Neumeier, J. Ringo,*

*F. Ruiz, G. Wolfe*

**Ballroom C (C6)**

### 1700

#### Forever Heinlein

It seems you can't mention military SF without bringing up Robert S. Heinlein, especially *Starship Troopers*. Have your own opinions? Bring them and share with our panelists!

*T. Lichtenstein Bogolub,*

*K-E. Kelly, T. Sullivan,*

*T. Trumpinski, T. Weisskopf*

**Walnut (N24)**

#### Evolving War

Did we evolve into a warlike species, and if so, can we evolve out of it? Do all species have antagonism hard-wired into their genotype? If so, how can we overcome it long enough to meet other species, much less interact with them?

*M. D'Ambrosio, B. Fawcett,*

*C. Gerrib, M. Shepard-Moscoe,*

*J. Ringo*

**Ballroom C (C6)**

### 1800

#### Liberal Military SF: Does It Exist?

Can a writer be a liberal and a military SF writer? Is there something in military SF that requires a conservative outlook? Not counting the revolutionaries, are there any good portrayals of liberals in the genre?

*S.T. Clemmons, R. Garfinkle,*

*J. Robertson, M. Shepherd-Moscoe*

*M.Z. Williamson*

**Walnut (N24)**

#### Exploring or Exploiting Military SF

Is military SF becoming more popular because its time has come (again), or is it exploiting the genre, as earlier Cold War works did?

*D. Garrison, N. Pollotta, J.L. Nye,*

*J. Ringo, T. Weisskopf*

**Ballroom C (C6)**

#### Digital Art :

#### Artist Meets Technology

Join our panelists for a discussion of the whats and whys of digital art. Otherworldly planetscapes, three-dimensional aliens, and colors you never saw under our yellow sun.

*R. Green, D. Mattingly, J. Plaxco*

**Cypress B (P17)**

### 1900

#### Commander's Call

It's the first big event of the weekend. Meet our CO, Rick Waterson, who will introduce you to the various guests who are visiting us here at WindyCon SFB this weekend and let you know what activities are planned.

**Lilac (P21)**

### 2000

#### Fannish Feud

Two carefully chosen teams of contestants will try to divine the answers that fellow fans gave to selected questions. Can they think like an average science-fiction fan or will we have to send them back to boot camp? Find out here!

**Lilac (P21)**

### 2030

#### SpaceTime Theater:

#### How Do I Get Out of

#### This Rubber Chicken Outfit?

Chicago's favorite non-resident science-fiction improv comedy group returns to WindyCon to provide some comedy with a military bent.

**Lilac (P21)**

### 2100

#### Open Filk

Come, sing and listen!

**Ballroom AB (C9)**



They came to Chicago to see the aliens. What they got was something more spectacular than their wildest dreams. Before they knew it, they found themselves in the middle of a full-fledged Worldcon with no way, or desire, to escape until it had run its full five days.

You, too, are invited to help make this adventure a reality, simply by joining the Chicago in 2012 Worldcon Bid.

The Chicago in 2012 bid draws on the city's long tradition of science fiction, from the variety of pulps that were published here (including *Adventure*, *Amazing*, *Fantastic Adventures*, and more) to the artists and illustrators who have called Chicago home.

Chicago in 2012 promises to be a celebration of the future the pulps promised us, and the past that brought that future to us.

*Help make the future come true*

Join the Chicago in 2012 Worldcon bid

Chicago Worldcon Bid  
PO Box 13  
Skokie, IL 60076  
[info@chicagoin2012.org](mailto:info@chicagoin2012.org)

Bid Committee: Dave McCarty (Chairman), Helen Montgomery (Secretary), Tom Veal (Treasurer), Gary Blog, Raymond Cyrus, Donald Eastlake III, Jill Eastlake, Catherine FitzSimmons, Lisa Garrison-Ragsdale, Elizabeth Gilio, Michael Kelly, Dina Krause, George Krause, Sydnie Krause, Sandra Levy, Ron Oakes, Tara Oakes, Matthew Ragsdale, Michelle Rhoades, Marah Searle-Kovacevic, Steven Silver, Bill Thomasson, Barbara Van Tilburg, Ray Van Tilburg, Leane Verhulst, Alex von Thorn.

"Worldcon," "WSFS," "World Science Fiction Convention," and "World Science Fiction Society" are service marks of the World Science Fiction Society, an unincorporated literary society.

# SATURDAY

## 1000

### Sculpture Demo

Live sculpture demonstration by Kendall Hart, the creator of this year's Armadillocon's "mascot."

*Art Show (J6)*

### How Antimatter Becomes a Plaything of Science (slideshow)

Antimatter, a bizarre family of particles discovered in the 1930s has become commonplace in SF. Bill Higgins traces the path from science to fiction, which passes through astronomy and the study of meteorites before arriving at John Campbell, Robert Heinlein and Jack Williamson. Slide show by Bill Higgins.

*B. Higgins*

*Ballroom AB (C9)*

### Strategy, Tactics, Logistics:

#### What Are They and

#### Why Do I Need to Know?

Join panelists for the basics of military planning and how they contribute (or not) to a winning battle plan/story. Many people don't understand these key factors, but this will get you off to a good start.

*B. Fawcett, C. Gerrib,*

*M. Shepard-Moscoe, D. Williams,*

*R. Yantis*

*Walnut (N24)*

### Your Future is My Present

Much of today's military (and non-military) technology was first suggested by SF writers, such as stealth technology. Everyone knows about them, but what else is the military working on? Invisible soldiers? Non-destructive weapons? Cyborg body armor? Join our panelists and find out (but don't tell anyone what you learn! It's a secret)

*T. Bucknell, K. Dockery, L. Freund  
J. Ringo, K. Williams*

*Ballroom C (C6)*

### Chicago Laughter Club

*H. Montgomery*

*Cypress B (P17)*

## 1100

### Baen's Traveling Slideshow

*T. Weisskopf*

*Ballroom AB (C9)*

### "And the Beat Goes On": Series That Never End

Some of the most prolific authors never wrote the last 4 or 5 books in their series, being unfortunately dead at the time. But even the death of an author doesn't end the series. With *Dune* sequels and the final (well, maybe) book in Robert Jordan's series, does anything ever end? Is this good nor not? Join our panelists as they decide the fate of the next posthumous best-seller.

*T. Bucknell, PC Hodgell,*

*N. Pollotta, J.L. Nye*

*Walnut (N24)*

### Writing With Sir Arthur

Fred Pohl revisits his Worldcon panel about writing *The Last Theorem* with Sir Arthur Clarke.

*F. Pohl*

*Ballroom C (C6)*

### Beyond Textiles: Working with Wood, Metal, and Other Materials Without Advanced Skills

So your costume needs a few shiny bits to be perfect, (e.g., Borg implants) but you can't find what you want in the store. This workshop will demonstrate some simple methods to begin using wood, metal, and other materials to add the flash you are looking for.

*S. Edmunds, P. O'Connor,*

*R. O'Conner-Rose*

*Cypress B (P17)*

## 1200

### Star Trek Ad Infinitum

Since 1966 there have been five TV shows, eleven movies and one animated series, all connected to the future that Gene Roddenberry created. There were varying degrees of fan affection and opinions on series quality. Join our panelists to discuss the history, vision and fandom of the Star Treks. There is more to Trek fandom than Klingons.

*W. Koenig, P. Sayre McCoy,*

*A. Rosewarne*

*Ballroom AB (C9)*

### Gender and Race

#### From Kobol To Sunnydale

How do "flagship" TV shows, such as *Battlestar Galactica* and *Buffy* portray diversity and inclusion? Are they different from other TV shows, and if so, why? Panelists discuss feminism and minority representation in these and other TV shows.

*L. Dombrowski, R. Karp,*

*J. Robertson, T. Sullivan,*

*K. Williams*

*Walnut (N24)*

### Post-Historic Warfare

Our panelists take a look at warfare in Gene Wolfe's *Book of the New Sun* and tie-ins with Gene's experiences as a soldier in the Korean War and beyond.

*M. Andre-Driussi, N. Price, G. Wolfe*

*Ballroom C (C6)*

### Costuming From Found Objects /Assembling Costumes (Including Costuming Without Sewing)

Even if you have no sewing skills, you can create an awesome costume from thrift store finds, trash bin treasures, and odds and ends from around the house. How to take a creative look at things around you and come up with some new and wonderful things to wear.

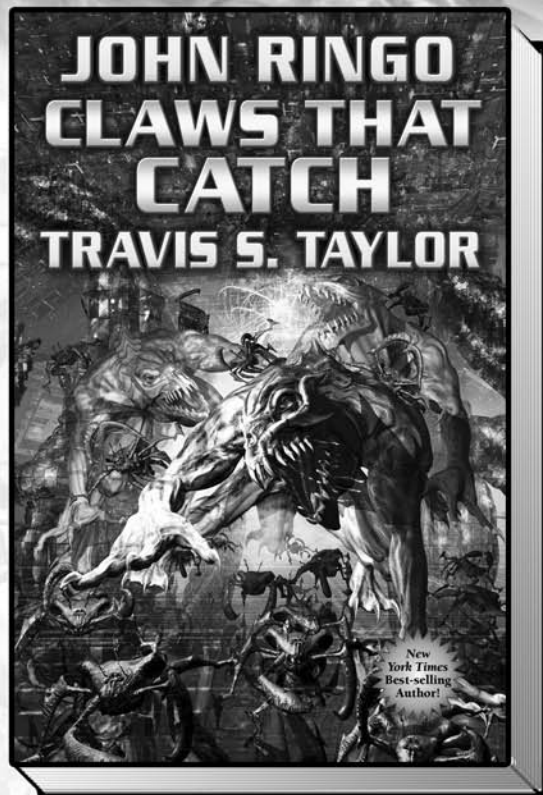
*S. Edmunds, S. Finkle,*

*R. O'Connor-Rose, M.J. Solomon*

*Cypress B (P17)*

SATURDAY 1000 - 1200

# IT'S A ROUGH GALAXY OUT THERE!



1-4165-5587-0 \* \$25.00/28.00 \* 416 pages

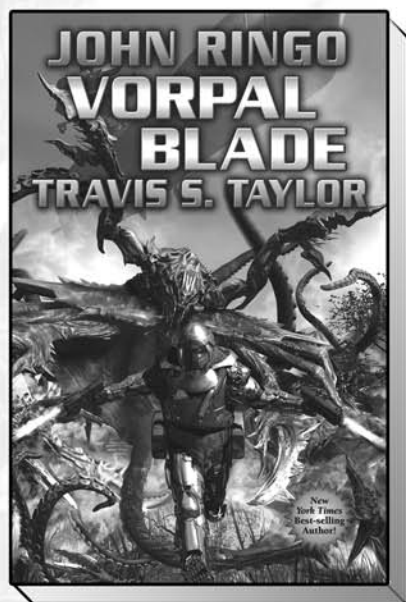
"Ringo demonstrates his flair for fast-paced military sf peopled with three-dimensional characters and spiced with personal drama as well as tactical finesse." —*Library Journal*

"(T)his thoroughly enjoyable ride should appeal to techno-thriller fans as well as to military SF buffs." —*Publishers Weekly* on *Into the Looking Glass*

## THE GALAXY AT RISK!

Humans have come a long way since the looking glass gates first appeared and an alien menace turned a motley crew of scientists, sailors and force recon Marines into battle-hardened space adventurers. Now it's up to them to take the lead and to mold a weapon capable of checking the Dreen—an unstoppable galactic cancer. Their arsenal? A hodge-podge of powerful technologies begged, borrowed and/or looted from across the galaxy and cobbled together on the strangest ship in the universe: the *Vorpall Blade!*

**NOVEMBER 2008**



1-4165-5586-2 \* \$7.99/9.50 \* 528 pages

## ALIEN MONSTERS BEWARE!

Behold the A.S.S. *Vorpall Blade*: a nuclear submarine converted to warp-drive space ship strung together with bootleg alien technology and—well, duct tape. Lots of duct tape. The crew? "Straddlers": intelligent soldiers who know their science—and fighting scientists who use their smarts to kick some alien butt!

John Ringo, creator of the "Posleen War" series, U.S. Army veteran and multiple *New York Times* best-seller, teams with NASA consultant "Doc" Travis S. Taylor for the latest entries in their wildly imaginative, hugely popular "Looking Glass War" saga.

**OCTOBER  
2008**

Baen Books is  
distributed by  
Simon & Schuster  
[www.baen.com](http://www.baen.com)



**1300**

**Artist's Guest of Honor Slideshow**  
David Mattingly showcases his recent work in a presentation of entertainment and awe.

*D. Mattingly*

**Ballroom AB (C9)**

**Thrillers/SF**

What are thrillers and do they belong in an SF library? Some of them certainly get the hardware going, but they're not SF. Or are they? Thrillers are great for conspiracy lovers, feature cool heroes and occasionally equipment the average reader couldn't recognize if they saw it.

*P. Eisenstein, P. Sayre McCoy,*

*K. Swails*

**Walnut (N24)**

**Get Your Battles Right!**

Panelists discuss the need for historical research and accuracy in military SF and how it makes or breaks the story. What does an author need to know to do it right?

*L. Darrow, B. Fawcett, S. Stolze,*

*M.Z. Williamson, R. Yantis*

**Ballroom C (C6)**

**So, This is Your First Masquerade**

Basic information and what to expect when competing in your first masquerade. What are the judges looking for? Brief discussion of the difference in costuming for the stage versus the hall. Coverage for moving onstage and what you MUST bring to your tech rehearsal if you have one.

*S. Edmunds, H. Osier,*

*R. O'Connor-Rose, M.J. Solomon,*

*B. Wright*

**Cypress B (P17)**

**Amy McNally Concert**

She's been aide-de-camp (fiddle) to countless filk officers, and a member of the elite unit Lady Mondegreen. Now she's on solo assignment to our location!

**Lilac BD (Q22)**

**1400**

**Long Road to Pluto:  
NASA's New Horizon's  
Spacecraft (Slideshow)**

Pluto, the only planet not yet explored by spacecraft was downgraded even before the New Horizons probe, launched in 2006, will arrive. Join Bill Higgins for a look at the mission, the Plutonian conspiracy, and results from the recent Jupiter flyby along the way. Slide show by Bill Higgins.

*B. Higgins*

**Ballroom AB (C9)**

**Interstellar Warfare:**

**How exactly do you do it**

Interstellar warfare is the blood and bones of military SF, but how do you run a war in space? Given the physical limits of communication, how does a general direct a war? And what are we fighting over anyway? Planets? Wormholes? The Horsehead Nebulae? Join our panelists as they discuss this basic topic.

*M. D'Ambrosio, B. Fawcett,*

*R. Garfinkle, D. Garrison,*

*J. Plaxco, M. Shepherd-Moscoe*

**Walnut (N24)**

**Cosplay:**

**What Is It and Can I Play Too?**

A look at Cosplay, which is a not only a kind of costume creation related to anime. From the simple to the fantastic, this new area of costuming offers something for everyone. See what the buzz is about and get some ideas for creating Cosplay costumes.

*K. Finkle, R. O'Connor-Rose,*

*L. Yaeger*

**Ballroom C (C6)**

**Bill and Brenda Sutton Concert**

These veteran, highly-decorated filkers have finally been re-stationed to our local area. Come see why they're so well-known.

**Lilac BD (Q22)**

**ISFiC Board Meeting**

The annual meeting of the ISFiC Board, which runs WindyCon, is open to all comers.

**ISFiC Suite**

**1500****Duff Auction**

**Ballroom AB (C9)**

**Helping the Troops**

Panelists tell different ways of supporting and helping our troops in action. From paperbacks to knitted caps, there's something we all can do.

*V. Bone, M. D'Ambrosio, L. Darrow,*

*R. Karp, M.Z. Williamson*

**Walnut (N24)**

**Warrior Queens**

No, not Xena; but women generals aren't an invention of the 20th century. Notable women in history have defended cities, planned engagements, and even occasionally led armies. Join us for a quick history of military women.

*K. Hughes, D. Kuczvara,*

*T. Sullivan, S. Stolze, S. Waitsman*

**Ballroom C (C6)**

**Why Do We Always Fight  
Giant Bugs?**

Because they're icky and scary and it's easy to add giant insects to the storyline and get a good shiver from the reader. But how do the bugs feel about it? Join our panelists as they discuss developing truly alien creations, not just monsters with six legs. Can purely energy beings exist? Could the "hive" mentality evolve? Are the Borg for real?

*F. Gehm, T. Kosmatka, R. Neumeier,*

*N. Pollotta, M. Shepard-Moscoe*

**Cypress B (P17)**

**Carrie Dahlby Concert**

Fresh from the FuMP, she's joining us this weekend to bring her humor and parody music to entertain the staff.

**Lilac BD (Q22)**



# GAMING

## Gaming Grand Ballroom D

Gaming will begin 1800ish Friday, we'll be doing lightning setups to get rolling, until whenever we all die. If it isn't 24 hours then we'll re open around 0900-1000 the following morning.

We'd like to stress that this year we're going to try to keep our voices down so that other players might enjoy their experiences while getting used to everyone being all in one room again.

As usual, members who are gaming are to be reminded that badges are needed, if we can't see it outright expect to be asked for it.

Several games are going to be there.

- Classic Battle Tech
- Dragonstorm Demos
- Starhero Demos

Gozer Games: Collateral Damage

You take the role of a gang boss trying to take over Neo Japan. You command a group of typical characters from romantic comedy anime. You can direct them to battle it out in a city, but watch out! Characters can fall in love, and may then ignore your orders and instead follow their love across the board, battling it out for their love's affection.

All final times & updates will be posted outside of gaming.

## Computer Gaming Boardroom

<b>Friday</b>	2000 - 0200	All ages
<b>Saturday</b>	1100 - 1300	Kids games only
	1300 - 0200	All ages
<b>Sunday</b>	1100 - 1300	Kids games only,
	1300 - 1500	All ages

Note: We will not be monitoring what games the kids are playing during the all ages hours.

# PARTIES

**Attention all recruits!** After a long day of training, everyone needs a little R&R so head into town and check out the parties! As usual, we will be presenting awards to the parties that have worked extra hard to win your votes. This year the categories are:

- Best Overall Party
- Best Military/USO Décor
- Best non-Military Décor
- Best Drink
- Best Friday Night Party

You can find ballots and collection boxes on each party floor. Please make sure to write your badge number on the ballots, you only get one vote!

Some of the groups throwing parties this year include

### Friday

- Capricon 29
- ISFiC Press: *When Diplomacy Fails*
- Randomly Occuring Cocktail Hour

### Saturday

- Barfleet: Cadet Cruise
- Chicago Worldcon Bid 2012
- Duckon/Seattle Worldcon Bid 2011
- Furp is Back from Iraq
- Lane Tech Centennial
- Randomly Occuring Cocktail Hour
- Reno Worldcon Bid 2011

### *Rules to keep in mind while you are enjoying your R&R*

- The legal drinking age in Illinois is 21 and the parties will be checking IDs at the door. If you plan on drinking, plan on having your ID with you.
- The Weston is a non-smoking hotel. Period. If you want to light up, take it outside.
- This is a brand new hotel. Please be respectful and find a garbage can for your empty cups and bottles.
- And please remember, if it is illegal in the non-convention world, it is illegal in the convention world as well.

**Laura Dombrowski**  
*R&R Coordinator*

**1530****Tom Smith Concert**

He's been on sick leave since June; now he's fully recovered and funnier than ever!

*Lilac BD (Q22)*

**Trivia for Chocolate**

*Dr. Strangelove* Edition  
S. Silver  
*Films (H6)*

**1600****Magic Encounters of the Mental Kind**

Lee Darrow presents his perennially popular display and explanation of hypnotism, what is and what isn't.

*L. Darrow*

*Ballroom AB (C9)*

**SF 9/11**

This panel looks at military SF writing and how it is written, read and accepted since the terrorist attacks of 2001. Can authors do things that weren't permissible before the World Trade Center fell? How does today's military SF compare to that published earlier, during the height of the Cold War?

*P. Eisenstein, N. Rest, J. Ringo,*

*S. A. Swann, K. Williams*

*Walnut (N24)*

**1632, 1633, 1634**

Eric Flint's new alternate history series is surprisingly popular, given that it takes place during one of the least known (in the US) periods of history, the beginnings of the Thirty Years' War. What is the attraction to this setting?

*B. Blackwood, E. Flint, R. Green,*

*J. Rittenhouse, R. Neumeier,*

*T. Weisskopf*

*Ballroom C (C6)*

**Better Than the Book**

Movie adaptations are notorious for being worse than the book, but there are a few that are actually better. Panelists discuss films, other than *Lord of the Rings* or *Harry Potter*. Find some forgotten gems or see which book you don't need to read!

*T. Bucknell, D. Goldfelder, J. Liss,*

*M. Thomas, S. Waitsman*

*Cypress B (P17)*

**1700****FIAWOL**

Join fans to discuss their love of fandom and how it contributes to (or is) their life's blood. Do we still need to have cons with the Internet and text messaging? Will the next generation change fandom?

*T. Lichtenstein Bogolub, V. Hoski,*

*M. Lyn-Waitsman, K. Williams,*

*L. Zeldes Smith*

*Walnut (N24)*

**Becoming Baen**

Panelists relate the development of Baen Publishing as a major SF publisher. What makes a "Baen" author? How did military SF become a specialty of Baen?

*E. Flint, PC Hodgell, D. Mattingly,*

*M. Resnick, T. Weisskopf,*

*M.Z. Williamson*

*Ballroom C (C6)*

**Trivia for Chocolate**

Steven Silver presents the popular "throw candy at them" game show, where audience members guess the answers to sf trivia in return for chocolate. The one with the most candy wins — wrappers don't count, so if you ate it before the game was over, hope it was good.

*S. Silver*

*Cypress B (P17)*

**1800****Women and Sexism****In the Future Military**

Today's military is slowly working its way to gender equality, but it has a long way to go. Future military SF assumes equality and goes from there. Or does it really? Join our panelists as they discuss women in the military and their future and how it changes/has changed.

*M. D'Ambrosio, L. Dombrowski,*

*P. Eisenstein, D. Garrison,*

*T. Sullivan, R. Weber, R. Yantis*

*Walnut (N24)*

**What Books Should****I Have Read This Year?**

Panelists fill you in on what you should have been reading this year, in all areas of speculative fiction, not just military SF. They discuss ground-breaking new ideas, well-written older ones and those that are just plain fun.

*K. Edwards, R. Horton,*

*J. Robertson, L. Thomas,*

*M. Thomas*

*Ballroom C (C6)*

**Muster for the Camouflage Drill (Masquerade Rehearsal)**

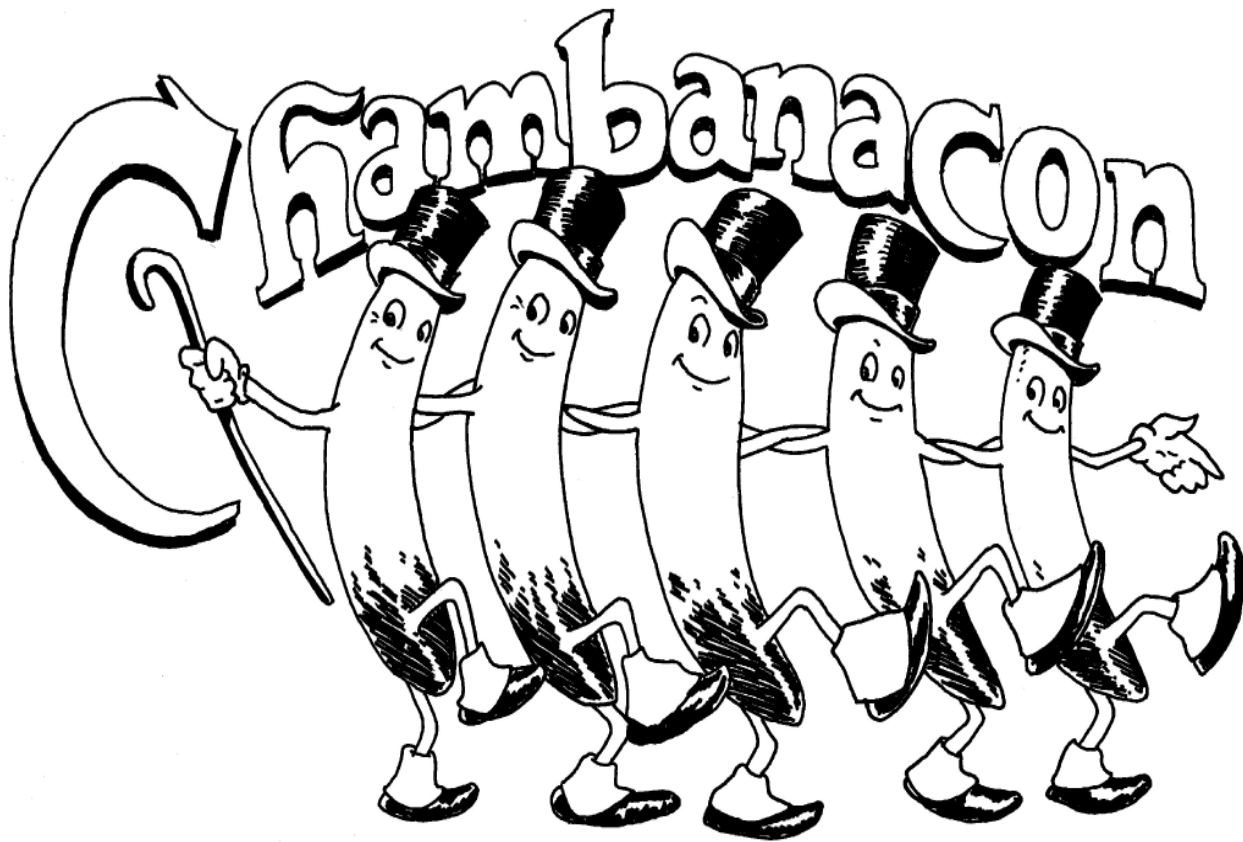
The participants in the Camouflage Drill should gather in Lilac AC (N22) to prepare their costumes and practice walking through the facility for the Drill in Lilac BD (Q22).

*Lilac AC (N22)*

**Chicago 2012 (2 hours)**

Chicago's Worldcon bid information and fun. Never mind the Olympics, we'll get Chicago first.

*Cypress B (P17)*



***HAS MOVED -- BACK TO  
CHAMPAIGN-URBANA, ILLINOIS***

**We're still on Thanksgiving Weekend  
November 28 – 30, 2008**

***Our Guests are:***

***Author Guest of Honor: Jody Lynn Nye***

***Fan Guest of Honor: Carl Pearson***

***Toastmaster: Frank Kalisz***

**There's more information on our website:**

**[www.chambanaccon.org](http://www.chambanaccon.org)**

## 1900

### Guerrilla Warfare

When you can't fight 'em standing up, sneak up behind and get them in the back. Does it enable a weaker or less well-armed force to fight on somewhat level ground? Why is it so successful, or at least, so hard to fight against? Are depictions of it in fiction realistic or wishful-thinking and how do you write about it?

*K. Dockery, L. Freund, R. Karp, R. Martinek, J. Ringo, M.Z. Williamson*  
**Walnut (N24)**

### Building a Military SF Library

What are the great books of military SF? What does any aspiring military SF writer need to have in a reference collection? Panelists tell you.

*B. Blackwood, R. Green, V. Hoski, N. Pollotta, S.A. Swann, D. Underwood*  
**Ballroom C (C6)**

## 2000

### Camouflage Drill (Masquerade)

WindyCon SFB is delighted to present an exhibition by some of the finest experts in camouflage for your entertainment and education. It's important to be able to blend in wherever you go, be it a cantina on Tatooine or while traversing Mordor. Our participants will show you how it's done. While our panel of judges determines the winners of our competition, you'll be entertained by Tom Smith, one of the funniest musicians in science-fiction fandom (at least!). So don't leave until you find out who won!

*Lilac BD (Q22)*

### Hypnotism, What's It Really About

Lee Darrow presents a different view of mind magic in this late night panel.

*L. Darrow*  
**Cypress B (P17)**

### Building Future Weapons

Panelists spec out the perfect future weapons — power source, portability, use in battle. Join our panelists as they redesign the army of today into the army of the future.

*K. Dockery, E. Flint, L. Freund, M. Shepard-Moscoe, D. Williams*  
**Walnut (N24)**

### Civilian/Military Culture Gap

Sometimes it seems as if the military and the civilians live in alternate realities. We don't understand them and they don't understand us. Join our panelists in a gentle look at the two cultures and how they interact.

*K. Hughes, F. Murray, M. D'Ambrosio, R. Martinek, J. Ringo, K. Swails, R. Yantis*  
**Ballroom C (C6)**

### Toyboat Concert

Filk meets punk meets heavy metal. Hang onto your covers! (That's "hats" for those of you still speaking civilian.)

*E. Coleman, D. Gunderson, J. Neerenberg, M. Nixon*  
**Ballroom AB (C9)**

## 2100

### Gather 'Round the Reactor Core

Fans gather to swap stories of old times and high adventures. Have a funny story, something great to share? Join in and have some fannish fun.

*Walnut (N24)*

### Open Filk

Description: Music until dawn or until the MPs shut us down

**Ballroom AB (C9)**

## 2200

### WindyCon FSB's USO Dance

With tunes spun by "DJ Clash" Dance the night away, And remember to watch the skies!

*Lilac AC (N22)*

## SUNDAY

## 1000

### Midgets and Mercenaries:

#### The Vorkosigan Universe

Lois McMaster Bujold has a unique take on military SF. Her protagonist couldn't pass the most basic physical, can't follow orders to save his life, and thinks the best plans are made up on the spot. Why is Miles Vorkosigan so appealing and popular? Is this really military SF or SF with rank attached?

*J. Helpers, K. Hughes, R. Karp, N. Price, A. Rosewarne*  
**Ballroom AB (C9)**

### Mistakes That Go Boom

Think you can use that invisibility shield? Do you really want to start up that doomsday weapon? What can go wrong will go wrong — and our panelists tell you all about it.

*N. Pollotta, M. Shepherd-Moseoc, S.A. Swann*  
**Walnut (N24)**

### Maim 'Em Right

How much damage can your characters take? What will that nerve blaster actually do? Panelists discuss what SF weapons actually do and how real bodies react to them. If you're gonna maim em, maim 'em right.

*L. Freitag, R. Green, PC Hodgell, R. Martinek, R. Neumeier, J. Ringo*  
**Ballroom C (C6)**

### Archive It! That's an Order

Join librarians and authors as they present an insightful look at writing and preserving works, both final and in process. What do they keep and how do they keep it? How has the digital world changed the work of an archivist?

*E. Flint, V. Hoski, E.E. Knight, L. Thomas*  
**Cypress B (P17)**

CAPRICON 29 PRESENTS



FEBRUARY 19-22, 2009

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Books! Panels! Filk! Movies! Chicago's Best Consuite! Anime! Gaming! Parties!  
Merit Badges! Yes, Merit Badges!

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**AUTHOR GUEST OF HONOR**

Sharon Shinn

Crawford Award Winner and Two-Time Campbell Award Nominee

**ARTIST GUEST OF HONOR**

Gary Lippincott  
Chesley Award Winner

**FAN GUEST OF HONOR**

Christian McGuire  
Chairman, LACon IV  
The 2006 Worldcon

**SPECIAL FILK GUESTS**

Sally and Barry Childs-Helton  
Members of Wild Mercy

**SPECIAL NASA GUEST**

Bryan Palaszewski  
NASA Glenn Research Center

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*Capricon 29 is moving to a new campground!*

Westin Chicago North Shore  
601 North Milwaukee Avenue, Wheeling, IL 60090  
847-777-6560    [www.westin.com/chicagonorthshore](http://www.westin.com/chicagonorthshore)  
\$103 per night, King / Queen-Queen, Single thru Quad

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*Pre-registration:*

\$45 until December 31, 2008  
\$55 January 1, 2009-January 31, 2009  
\$70 thereafter and at-the-door

The fine print: Rates are subject to change without notice.

[www.capricon.org](http://www.capricon.org)

[info@capricon.org](mailto:info@capricon.org)

**1100**

**Arcturus Knitting Circle**

Arcturus Knitters Guild — We provide a room, you bring the yarn. WindyCon will hold the first meeting of the Arcturus Knitters Guild this year. All are welcome, just bring your needles and yarn. Maybe knit something for the troops?

*Ballroom AB (C9)*

**Future Combat: Hearts and Minds or Body Count?**

What will be the goals of tomorrow's military forces? Today it's a mixed bag of winning over people, putting the right people in charge and getting some good P.R. with the locals. Oh yes, gain some ground too. Will these ideas still be the same with future wars and weapons? If you can just shatter the planet, do you need to win it over?

*M. D'Ambrosio, D. Garrison*

*C. Gerrib, R. Karp, R. Martinek, S.A. Swann*

*Walnut (N24)*

**Genetic Weapons**

SF has long imagined the melding of human and machine, but with nanotechnology and genetic engineering, is it closer than we think? What is really possible in the near future? How far is the distant future of the cyborg?

*T. Kosmatka, A. Rudolph,*

*R. Neumeier, M. Shepard-Moscoe*

*K. Swails*

*Ballroom C (C6)*

**Virtue and the "Best" Novel of the Year**

Panelists review the various "best" novels for the past several years and how the award-winners were chosen. What are the awards saying by making a novel the "best?" Do these ideas reflect fan interests and concerns?

*R. Horton, L. Thomas, M. Thomas, J. Robertson, S. Silver*

*Cypress B (P17)*

**1200**

**Selling Space With Space Art (slideshow)**

*J. Plaxco*

*Ballroom AB (C9)*

**Healthy Skepticism vs. Conspiracy Theory**

The Internet is the joy of conspiracy theorists and those who just like to pass on those scary emails about shampoo and cancer. What's real and what's really far out? How do you tell the difference? Find out what you should worry about and what you can ignore.

*S.T. Clemmons, R. Garfinkle,*

*K. Hughes, R. Karp, M. Resnick,*

*N. Rest, K. Swails*

*Walnut (N24)*

**War Rhinoceroses: Does Fantasy Get a Pass on Military History?**

Do fans expect more realism of military SF and less from fantasy (aside from the mages, that is). Is this because military SF attracts a more critical readership than fantasy? Or do fantasy readers put up with bad military stuff because it's all there is?

*B. Fawcett, D. Garrison,*

*P. Sayre McCoy, S. Silver,*

*T. Trumpinski*

*Ballroom C (C6)*

**Reading and Altering a Pattern (2 hours)**

You have your fabric and pattern, but now what do you do? This is the basics on how to read a pattern package to determine the appropriate size, amount and type of fabric needed, trim and accessories needed, and skill level. It will also look at laying out a pattern correctly and making simple adjustments for length. Finally, it will look at all those funny marks on the pattern pieces and help you learn how to decipher them.

*S. Edmunds, S. Finkle, B. Knoll,*

*D. Luth, L. O'Connor,*

*R. O'Connor-Rose, L. Yaeger*

*Cypress B (P17)*

**1300**

**Big Guns, Big Suit : What Else Can You Put on a Cover?**

"Classic" sf covers had their look, and it seems that much of military sf does too. People in big battle armored suits, holding big guns while things explode all around them. Why the conformity? Marketing decisions? Artists really like that armor?

*E. Flint, J. Hines, D. Mattingly*

*Ballroom AB (C9)*

**Space Battles Are Not Sea Battles**

One of the trends in military SF is the "Jack Aubrey in Space" type, but our panelists show why this isn't the best model for a space fighting force. Space isn't the ocean and space battles aren't just sea battles in a dry, airless environment.

*B. Fawcett, C. Gerrib, R. Martinek,*

*M. Shepard-Moscoe, D. Williams*

*Walnut (N24)*

**My Favorite New Author**

Each year a number of new authors are published, but how do you know which ones are worth reading? Our panelists make their pitch for their favorite new author.

*K. Edwards, R. Green, R. Horton,*

*L. Thomas, M. Thomas*

*Ballroom C (C6)*

**Pattern Drafting, Altering and Draping the Body (cont.)**

Creating and modifying patterns. for fitting real-world bodies, average and plus size, including materials to use.

*S. Edmunds, D. Luth, L. O'Connor,*

*R O'Connor-Rose, L. Yaeger*

*Cypress B (P17)*

**1400**

**Change of Command**

Base Commander Rick Waterson meets with us again to review the weekend's activities, hand out various medals and awards, and to let you know what to expect in the future.

*Lilac (P21)*

# SAVITTE FILMS

With the theme of Military Science Fiction, this year's film program tries to show a variety of different facets of the genre. There are films set in the distant future and some set in recent history. There are some where battle is the only option and those where the protagonists try to maintain the peace. Overall we try to be ...ahem... "Fair and Balanced" without causing too much "Shock and Awe". Enjoy the shows!

## FRIDAY

### 2200 - *Indiana Jones and the Kingdom of the Crystal Skull*

In this fourth installment of the Indiana Jones series (what's a trilogy plus one?), Indy pairs up with Marion and Mutt Williams to find the mysterious and powerful crystal skull and keep it out of the hands of the Irina Spalko and the evil Soviet Union.

### 0000 - *V for Vendetta*

Hugo Weaving and Natalie Portman star in this future tale of a totalitarian Great Britain. Evey Hammond finds herself embroiled in a plot with the mysterious V to bring down the fascist government.

## SATURDAY

### 1000 - *Starship Troopers*

In Heinlein's America, you earn your citizenship through military service. That's what Rico does, following his high school sweetheart, and finds himself battling the Bugs, an alien race that has invaded Earth. He fights for his country, his planet, and his life.

### 1200 - *Of Gods and Men*

It's 2306, 12 years after James T. Kirk disappeared into the Nexus. The rest of the crew have moved on to rewarding careers in Starfleet. One day, when they all get together to dedicate a new ship, they find themselves on one more mission.

### 1330 - *Discussion*

Q&A of *Of Gods and Men* with Walter Koenig

### 1400 - *Dr Strangelove or: How I Learned to Stop Worrying and Love the Bomb*

During the Cold War, Air Force General Jack D. Ripper goes a little funny in the head and decides to destroy the Soviet Union directly. This, as it happens, is a bad idea.

### 1530 - *Trivia for Chocolate*

Subject: *Dr. Strangelove*. Presented by S. Silver.

### 1600 - *Aliens*

Sigourney Weaver returns in this excellent sequel to the sci-fi/horror classic. Now, instead of one alien, there is a whole planet full of them. Ripley must kick some alien butt to save herself, her shipmates, and any colonists who've managed to survive.

### 1830 - *Shrek the Third*

When the king of Far, Far Away dies, Shrek, with the help of Donkey and Puss in Boots, must find another heir or he'll end up being king. Meanwhile, Fiona and her princess friends get together to fend off the jilted Prince Charming who tries to make a play for the kingdom.

### 2000 - *Harry Potter and the Order of the Phoenix*

Harry's fifth year at Hogwarts is the hardest yet. Voldemort is getting stronger, and the Ministry of Magic has taken over and the reprehensible Dolores Umbridge is in charge. Despite all this, Harry still manages to be a kid and fight evil at the same time.

### 2230 - *Iron Man*

Tony Stark, after being captured by terrorists, develops an impenetrable suit that turns him into a superhero. When he returns home, he discovers that his company has been selling weapons to the terrorists, so he uses the suit to go back to Afghanistan and make things right.

### 0030 (Sunday) - *Tank Girl*

Tank Girl and her friends stand against the totalitarian Water & Power, the mega corporation that controls all the water on earth. After stealing a Tank and a Jet from W&P, and meeting some mutant kangaroo/humans, they work together to bring the evil corporation down.

## SUNDAY

### 1000 - *Indiana Jones and the Kingdom of the Crystal Skull*

See Friday 2200

### 1200 - *Star Trek VI: The Undiscovered Country*

The Klingons need the Federation to survive, so they negotiate a peace treaty. Kirk opposes this treaty since he cannot forgive the Klingons for his son's death. Still, he must escort the Klingon peace envoy. When the Klingon ambassador is assassinated, Kirk and McCoy are convicted of the crime. Spock and the rest of the Enterprise crew must prove their innocence and keep the peace effort on track.

### 1400 - *Stargate*

When Egyptologists find some mysterious symbols in an underground military base, they discover a portal, called the Stargate, to another galaxy. Air Force Colonel Jack O'Neill and his crew go through the Stargate and discover a kingdom led by an evil being named Ra, who has some evil plans for Earth. Jack must escape capture, find a way to get back through the Stargate, and save the Earth from destruction.

## 35 Places to Eat Without Crossing the Street!

This is just a short list of all the great places to eat in the area. For a complete list of over 100 dining establishments, please stop by our information desk, or you can find our online version at [foodguide.memnison.com](http://foodguide.memnison.com)

*Food Guide researched and written by:*  
Kathy Horning & Jim Rittenhouse

### Inside the Hotel

#### Harry Caray's

Steakhouse  
630-953-3400  
F & SA 5pm - 11pm, SU 4pm - 9pm  
Reservations / Call Ahead Seating  
Sandwiches \$10-17; Entrees \$15-45  
[www.harrycarays.com/menus\\_lombard.html](http://www.harrycarays.com/menus_lombard.html)

#### Holy Mackerel!

Seafood  
630-953-3444  
F & SA 4pm - 11pm, SU 4pm - 9pm  
Reservations / Call Ahead Seating  
Sandwiches \$9-18 (L); Entrees \$11-19 (L) \$14-65(D)  
[holymackerelseafood.com](http://holymackerelseafood.com)

### Next to the Hotel

#### Target

Decent sized grocery department.  
630-495-9560  
M-Sa 8a-10p, Su 8a-9p

#### Pizza Hut Express

Pre-made personal pizzas and sandwiches.  
630-495-9560  
M-Sa 8a-10p, Su 8a-9p

#### Starbucks

Inside the Target  
Coffee and Pastry  
630-495-9560  
M-Sa 8a-10p, Su 8a-9p

### Inside Yorktown Mall

*Limited to Mall Hours*  
M - SA 10am - 9pm, SU 11am - 6pm

#### Arby's

Fast Food / Sandwiches  
630-268-8100  
Sandwiches \$2-5  
[www.arbys.com](http://www.arbys.com)

#### Auntie Anne's

Fast Food / Soft Pretzels  
630-627-4513  
Pretzels \$3-4  
[www.auntieannes.com](http://www.auntieannes.com)

#### Caribou Coffee

Coffee and Pastry, Breakfast  
630-424-8754  
[cariboucoffee.com](http://cariboucoffee.com)

#### Charley's Grilled Subs

Fast Food / Sub Sandwiches  
Sandwiches: \$5-8

#### Cinnabon

Fast Food / Cinnamon Rolls, Coffee & Pastry  
Coffee and cinnamon rolls \$3-5  
[www.cinnabon.com](http://www.cinnabon.com)

#### Dairy Queen

Fast Food / Frozen Treats  
Soft Serve ice cream \$2-6

#### Hot Dog Lady

Fast Food / Sandwiches  
Sandwiches: \$3-6

#### Kato's BBQ & Grill

Fast Food / Pan Asian  
630-889-8028  
Entrees \$4-6

#### McDonald's

Fast Food / Burgers  
Sandwiches \$1-5  
[www.mcdonalds.com](http://www.mcdonalds.com)

#### Panda Express

Fast Food / Chinese  
630-620-9873  
F & SA 10am - 9pm, SU 11am - 6pm  
Entrees \$6-8  
[www.pandaexpress.com/menu](http://www.pandaexpress.com/menu)





# ConClave 34

Science Fiction & Fantasy Literary Convention

**October 9 — 11, 2009**

## **Pro GoH: Travis S. Taylor**

Author of “The Tau Ceti Agenda”, “One Day on Mars”, “Warp Speed”, and others

## **Fan GoH: Barry Gehm**

Assistant Professor of Biochemistry at Lyon College, and original “Barry” of the (in)famous “Bill and Barry Show”!!

## **Science GoH:**

### **Brother Guy J. Consolmagno, S.J.**

Astronomer and Planetary Scientist at the Vatican Observatory, curator of the Vatican meteorite collection, and author of “God’s Mechanics” and others

## **Hotel: Crowne Plaza Hotel**

8000 Merriman Road, Romulus, MI  
Telephone: (734) 729-2600

ConClave, Inc., P.O. Box 2915,  
Ann Arbor, MI 48106-2915

E-mail us at [con.info@conclavesf.org](mailto:con.info@conclavesf.org).  
Updates at: <http://www.conclavesf.org>



**Sakkio Japan (a/k/a Sarku)**

Fast Food / Japanese  
630-620-9379  
Entrees \$3-7  
www.sarkujapan.com

**Sbarro**

Fast Food Italian  
630-495-2776  
Sandwiches \$4-8; Entrees \$5-8  
Also serves pizza (whole and by the slice)  
www.sbarro.com

**Subway**

Fast Food / Sub Sandwiches  
Sandwiches \$3-8

**Taco Bell**

Fast Food / Mexican  
Tacos/Burritos \$1-4; Salads \$5-6

**Yogen Fruz**

Fast Food / Frozen Treats  
Frozen yogurt; \$3-6

**Attached to Yorktown Mall**

*With Outside Entrances  
So they have their own hours.*

**Adobo Grill**

Mexican  
630-627-9990  
F & SA 11am - 11pm, SU 11am -9pm  
Entrees \$13-22  
www.adobogrill.com

**Boudin Bakery**

Upscale Fast Food / Specialty Sandwiches,  
Bakery, Breakfast  
630-691-1849  
Sandwiches \$6-\$10; Entrees \$7-\$10  
www.boudinbakery.com/

**Brio Tuscan Grille**

Italian  
630-424-1515  
F & SA 11am - 11pm, SU 11am -10pm  
Sandwiches \$10-14; Entrees \$15-30  
www.brioitalian.com/menu

**DOC Wine Bar**

Upscale American, Late Night Kitchen  
630-627-6666  
F & SA 11:30am - 2am, SU 12p - 11pm  
Sandwiches \$9-10; Entrees \$12-22  
www.docwinebarchicago.com

**Ed Debevic's**

Diner  
630-495-1700  
F & SA 11am - 10pm, SU 11am - 9pm  
Take Out Taxi  
Sandwiches \$6-10; Entrees \$7-11  
http://bit.ly/1vRIH7

**Egg Harbor Café**

Casual Dining, Breakfast  
630-792-0724  
Daily 6:30am-2pm  
Sandwiches \$8-10; Entrees \$5-9  
www.eggharborcafe.com/menu

**Famous Dave's BBQ**

630-620-6363  
F & SA 11am - 10pm, SU 11am - 8pm  
Take Out Taxi  
Sandwiches \$8-10; Entrees \$9-19  
www.famousdaves.com

**Flat Top Grill**

Mongolian BBQ, Breakfast  
630-652-3700  
F 11:00am-10:30pm, SA 9:00am-10:30pm, SU 9:00am-9:30pm  
Entrees \$9 (L) \$14 (D)  
Saturday and Sunday Breakfast 9-12  
www.flattopgrill.com

**Lucky Strike Lanes**

Eclectic Bar Food, Late Night Kitchen  
630-916-8681  
Sandwiches \$7-15; Entrees \$7-15  
Reservations / Call Ahead Seating  
F 11:30am-2am (over 21 only after 9), SA 11am-2am (over 21 only after 9), SU 11am-11:30pm (Over 18 only after 9)  
www.bowlluckystrike.com

**RA Sushi Bar**

Sushi  
F & SA 11am-11pm, SU 11am-10pm  
Sushi bar \$4-22; Entrees \$7-12 (l), \$15-25 (d)  
Take Out Taxi  
www.benihana.com

**Mall Outlot**

*It's a big lot  
You may want to use the shuttlebus.*

**Buca di Beppo**

Family Style Italian  
630-932-7673  
F & SA 11am - 11pm, SU 11am -9pm  
Reservations / Call Ahead Seating  
Sandwiches \$10-12 (L); Entrees \$10-15 (L), \$10-30 (D)  
Take Out Taxi  
www.bucadibeppo.com

**Capitol Grille**

Steakhouse  
630-627-9800  
F & SA 5pm - 11pm, SU 4pm - 9pm  
Reservations / Call Ahead Seating  
Entrees \$23-45  
www.thecapitalgrille.com

**Claim Jumper**

Upscale American  
630-932-4290  
F & SA 11am - 11pm, SU 11am - 10pm  
Take Out Taxi  
Sandwiches \$10-15; Entrees \$10-31  
www.claimjumper.com

**Frankie's Deli**

Italian deli.  
Sandwiches, salads and some grocery items.  
630-627-7977  
M-F 9am-8:30pm, Sa 9am-5pm, Su 11am-4:30pm

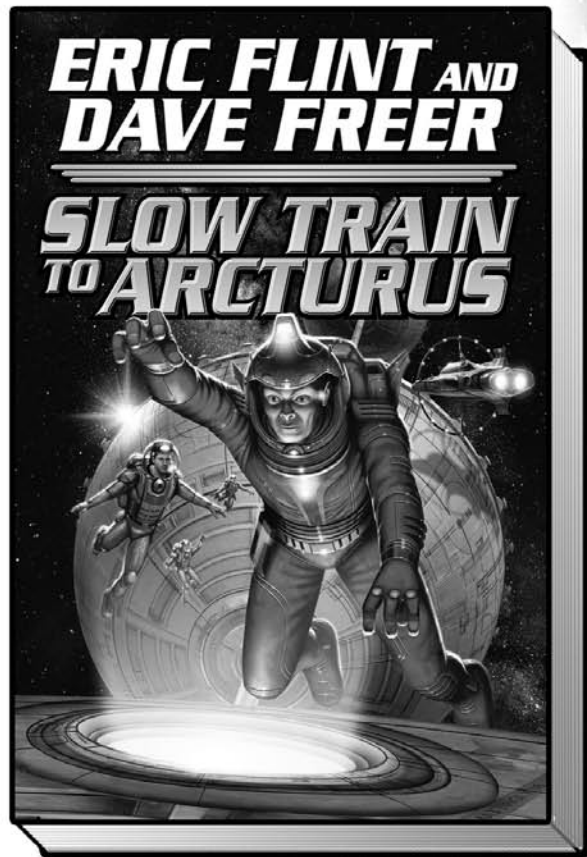
**Rock Bottom**

Brew Pub, Late Night Kitchen  
630-424-1550  
F & SA 11am - 2am, SU 11am - 1am  
Sandwiches \$9-\$11; Entrees \$12-\$23  
www.rockbottom.com

*Were You  
Dressed Funny  
This Weekend?*

**COSTUME CON 28**  
May 7-10, 2010 Milwaukee, WI

**CC28**.ORG



1-4165-5585-4 384pp \$24.00/28.00

## Make Tracks to the Stars!

"[T]he sharpest moments in this giddy entertainment are those where [Flint and Freer] blithely skewer human mores."

—*Publishers Weekly* on  
*Rats, Bats & Vats*

O Ye civilized of Earth: send forth your outcasts, your primitive throwbacks, your religious fundamentalists, your sexual separatists—and heck, you can even toss in your totalitarian crackpots in the bargain. Pack them all in sealed habitats, rocket them into space, and pronounce good riddance to those lunatics, oddballs and losers!

But if you happen to be an alien explorer stranded on that ship and looking to find a way home? Well then, your one chance lies in seeking out the true iconoclasts in a sea of nutcase societies—for verily, it is only the absolutely original and terminally weird who shall inherit the stars!

*New York Times* best-seller Eric Flint and Dave Freer deliver an adventure through the eeriest alien realm of all —human culture at its most extreme!

www.baen.com

# OCTOBER 2008

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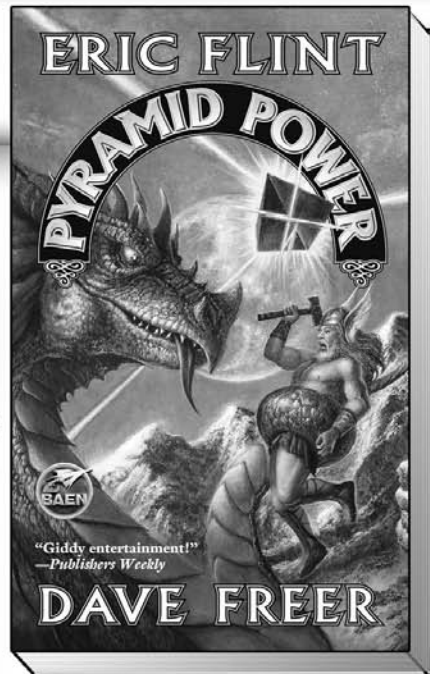


## Alien Ragnarok!

"[A] charmingly picaresque journey."  
—*Publishers Weekly* on *Pyramid Scheme*

A mysterious pyramid appears in Chicago, oozing fantastic creatures and sucking humans into our own mythological past. Now when a team sent to capture an AWOL government official gets into deep trouble with a certain one-eyed Norse god, mythologist Jerry Lukacs must risk bringing on Ragnarok itself to save human mythology from alien domination!

The rollicking sequel to Eric Flint and Dave Freer's action-packed romp, *Pyramid Scheme*.



1-4165-5596-X 480pp \$7.99/9.50

"Giddy entertainment!"  
—*Publishers Weekly*

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<b>Chair</b>	Rick Waterson	<b>Info Booth</b>	John Donat
<b>Vice Chair</b>	Vlad Stockman		Erika Donat
<b>Aides to Chair</b>	Kathleen Meyer kT Fitzsimmons	<b>ISFiC Press</b>	Steven H Silver Bill Roper Bob Garcia Pat Sayre McCoy John McCoy Deb Kosiba
<b>Art Show</b>	Kerry Kuhn Melissa Clemmer	<b>IT</b>	Richard France
<b>AV Tech</b>	David Ifverson Angela Karash	<b>Kids Programming</b>	Lisa Ragsdale Matthew Ragsdale
<b>Archivist</b>	Marcy Lyn-Waitsman	<b>Logistics</b>	Michelle Kaczor Taz Dobbin
<b>Awards</b>	James Brown Jr.	<b>Gophers</b>	Cassandra Benedict Jason Spitzer
<b>Child Care</b>	Amy Wenshe Vicki Bone	<b>Ops</b>	Ken Hunt Sandra Woggon Denis Rogan
<b>Computer Gaming</b>	Paul Lyn-Waitsman	<b>Security</b>	Nikki Sparks
<b>Con Suite</b>		<b>Parties</b>	Laura Dombrowski
<b>Ranking Officer</b>	Brent Warren	<b>Programming</b>	Pat Sayre McCoy Allan Rosewarne John McCoy Michele Jaye Solomon Anne Murphy
<b>XO</b>	Richard Lambert	<b>Programming Ops</b>	
<b>Provisioning Officer</b>	Cassi Vestweber	<b>Marketing</b>	Kirin Landsgaard
<b>Bheer Officers</b>	Renee Scheeler Drew Scheeler Carol Ripley John Sandstrom Rania Baxter Pixie Walker	<b>Masquerade Director</b>	Barbara Wright
	Orlando Belisle "Calrissian"	<b>Technical Specialist</b>	Roberts Anders
	Myron Deutch	<b>Mistress of Ceremonies</b>	Jennifer Adams Kelley
	William Pleas	<b>Judges</b>	Henry Osier Michele Jaye Solomon Renata Day-O'Connor Elizabeth Jones Nick Zuleger
	Corey "Anon" Hess	<b>Green Room Assistant</b>	
	Jason "Jazz Jenson	<b>Photographer</b>	
	Jesse Babb	<b>Publications</b>	Deb Kosiba
		<b>Registration</b>	Susie France Rebecca Weeks Gary Rivers Lois Ray Krista Cobb
<b>Mess Hall Officers</b>		<b>Secretary</b>	kT Fitzsimmons
		<b>Special Events</b>	Bill Roper Bonnie Jones Marnie Gucciardi Gretchen Roper
<b>Dealers Room</b>	Mike Jencevice B.J. Jorns Brendan Lonehawk Gloria Dill Steve Metzger Carol Metzger Marta Rose Larry Smith Sally Kobee Bill Surrect	<b>Treasurer</b>	Tom Veal
		<b>WebMaster</b>	John McCoy
<b>Filk</b>	Betsey Langan	<b>USO Book Drive</b>	Roberta Jordan Marcy Lyn-Waitsman
<b>Films</b>	David Hoshko Jessica Monaghan		
<b>Food Guide</b>	Kathy Horning Jim Rittenhouse		
<b>Gaming</b>	Alex Bailey-Mathews Patrick Finnegean Matt Harbage Tom Fluka Gail Mathews-Bailey		
<b>Green Room</b>	Ann Totusek		
<b>Guest Liaison</b>	Steven H Silver Elaine Silver		
<b>Hotel Liaison</b>	Phoenix Sunshine Levy		